FACULTY OF COMPUTER SCIENCE & IT

SYLLABUS

of

Bachelor of Computer Applications

(Semester I-VI)

(Under Continuous Evaluation System)

(12+3 System of Education)

Session: 2020-21

The Heritage Institution

KANYA MAHA VIDYALAYA JALANDHAR (Autonomous)

PROGRAMME SPECIFIC OUTCOMES

Bachelor of Computer Applications
(Session 2020-21)

Program Specific Outcomes

PSO1: Apply skills for development of software and websites for providing efficient solution to IT based problems

PSO2: Comprehend development process in IT industry through ethical, defined and innovative techniques.

PS03: Achieve leadership role and team player role to be able to work in multidisciplinary areas at various job roles.

PSO4: Identify and demonstrate the implementation of various tools and technologies involved in the field of Information Technology.

PSO5: Demonstrate proficiency in the field of Programming, Web development and IT enabled services.

Kanya Maha Vidyalaya, Jalandhar (Autonomous)

SCHEME AND CURRICULUM OF EXAMINATIONS OF THREE YEAR DEGREE PROGRAMME

Bachelor of Computer Applications

Session 2020-21

Bachelor of Computer Applications Semester- I							
Course Code	**Course Name**	**Course Type**	**Marks**				**Examination Time (in Hours)**
			Total	**Ext.**		**CA**	
				L	**P**		
BCAL-1421 / BCAL-1031/ BCAL-1431	Punjabi (Compulsory) / [1] Basic Punjabi/ [2]Punjab History and Culture	C	50	40	-	10	3
BCAL-1102	Communication Skills in English	C	50	40	-	10	3
BCAL-1113	Introduction to Programming – C	C	75	60	-	15	3
BCAL-1114	Introduction to Computers and Information Technology	C	75	60	-	15	3
BCAL-1335	Applied and Discrete Mathematics	C	75	60	-	15	3
BCAP-1116	Practical–I (MS Office 2010 and Basic C Programming)	C	75	-	60	15	3
AECD-1161	[3]Drug Abuse: Problem, Management and Prevention (Compulsory)	AC	50	40	-	10	3
SECF-1492	[3]Foundation Course	AC	25	20	-	05	1
	Total		400				

Note:

C - Compulsory

AC - Audit Course

[1] Special course in lieu of Punjabi (Compulsory)

[2] Special course in lieu of Punjabi (Compulsory) for those students who are not domicile of Punjab.

[3]Marks of these courses will not be added in total marks and only grades will be provided.

Kanya Maha Vidyalaya, Jalandhar (Autonomous)

SCHEME AND CURRICULUM OF EXAMINATIONS OF THREE YEAR DEGREE PROGRAMME

Bachelor of Computer Applications

Session 2020-21

Bachelor of Computer Applications Semester- II							
Course Code	**Course Name**	**Course Type**	**Marks**				**Examination Time (in Hours)**
			Total	**Ext.**		**CA**	
				L	**P**		
BCAL-2421 / BCAL-2031/ BCAL-2431	Punjabi (Compulsory) [1]Basic Punjabi [2] Punjab History and Culture	C	50	40	-	10	3
BCAM-2102	Communication Skills in English	C	50	25	15	10	3 + 3
BCAL-2113	Introduction to Object Oriented Programming	C	75	60	-	15	3
BCAL-2114	Principles of Digital Electronics	C	75	60	-	15	3
BCAL-2115	Numerical Methods and Statistical Techniques	C	75	60	-	15	3
BCAP-2116	Lab based on Object Oriented Programming	C	75	-	60	15	3
AECD-2161	[3]Drug Abuse: Problem, Management and Prevention (Compulsory)	AC	50	40	-	10	3
SECM-2502	[3]Moral Education	AC	25	20	-	05	1
	Total		400				

Note:

C - Compulsory

AC - Audit Course

[1] Special course in lieu of Punjabi (Compulsory)

[2] Special course in lieu of Punjabi (Compulsory) for those students who are not domicile of Punjab.

[3]Marks of these courses will not be added in total marks and only grades will be provided.

Kanya Maha Vidyalaya, Jalandhar (Autonomous)

SCHEME AND CURRICULUM OF EXAMINATIONS OF THREE YEAR DEGREE PROGRAMME

Bachelor of Computer Applications

Session 2020-21

Bachelor of Computer Applications Semester- III							
Course Code	**Course Name**	**Course Type**	**Marks**				**Examination Time (in Hours)**
			Total	**Ext.**		**CA**	
				L	**P**		
BCAL-3111	Computer Architecture	C	75	60	-	15	3
BCAL-3112	Database Management System	C	75	60	-	15	3
BCAL-3113	Computational Problem Solving Using Python	C	75	60	-	15	3
BCAP-3114	Practical Lab – Python	C	50	-	40	10	3
BCAP-3115	Practical Lab – Oracle	C	25	-	20	5	3
AECE - 3221	* Environmental Studies (Compulsory)	AC	100	60	20	20	3
SECG - 3532	* Gender Sensitization	AC	25	10	10	05	1
	Total		300				

Note:

C - Compulsory

AC - Audit Course

*** Marks of these courses will not be added in total marks and only grades will be provided.**

Kanya Maha Vidyalaya, Jalandhar (Autonomous)

SCHEME AND CURRICULUM OF EXAMINATIONS OF THREE YEAR DEGREE PROGRAMME

Bachelor of Computer Applications

Session 2020-21

Bachelor of Computer Applications Semester- IV							
Course Code	**Course Name**	**Course Type**	**Marks**				**Examination Time (in Hours)**
			Total	**Ext.**		**CA**	
				L	**P**		
BCAL-4111	Data Structures	C	75	60	-	15	3
BCAL-4112	Information Systems	C	75	60	-	15	3
BCAL-4113	Internet Applications	C	75	60	-	15	3
BCAL-4114	Foundation of Data Science	C	75	60	-	15	3
BCAP-4115	Lab based on Data Structures	C	50	-	40	10	3
BCAP-4116	Lab based on Web Designing	C	50	-	40	10	3
SECS - 4522	* Social Outreach	AC	25	-	25	-	1
	Total		400				

Note:

C - Compulsory

AC - Audit Course

*** Marks of these courses will not be added in total marks and only grades will be provided.**

Kanya Maha Vidyalaya, Jalandhar (Autonomous)

SCHEME AND CURRICULUM OF EXAMINATIONS OF THREE YEAR DEGREE PROGRAMME

Bachelor of Computer Applications

Session 2020-21

Bachelor of Computer Applications Semester - V							
Course Code	**Course Name**	**Course Type**	**Marks**				**Examination Time (in Hours)**
			Total	**Ext.**		**CA**	
				L	**P**		
BCAL-5111	Computer Networks	C	75	60	-	15	3
BCAL-5112	Web Technologies	C	75	60	-	15	3
BCAL-5113	Operating System	C	75	60	-	15	3
BCAL-5114	JAVA Programming	C	75	60	-	15	3
BCAP-5115	Lab Based on JAVA Programming	C	50	-	40	10	3
BCAP-5116	Lab based on Web Technologies	C	50	-	40	10	3
	Total		400				

Note:
C-Compulsory

Kanya Maha Vidyalaya, Jalandhar (Autonomous)

SCHEME AND CURRICULUM OF EXAMINATIONS OF THREE YEAR DEGREE PROGRAMME

Bachelor of Computer Applications

Session 2020-21

Bachelor of Computer Applications Semester - VI							
Course Code	**Course Name**	**Course Type**	**Marks**				**Examination Time (in Hours)**
			Total	**Ext.**		**CA**	
				L	**P**		
BCAL-6111	Computer Graphics	C	75	60	-	15	3
BCAL-6112	Software Engineering	C	75	60	-	15	3
BCAP-6113	Lab based on Computer Graphics	C	50	-	40	10	3
BCAP-6114	Project	C	300	-	240	60	3
	Total		500				

Note:
C-Compulsory

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1421
PUNJABI (COMPULSORY)

Course Outcomes:

ਆਤਮਅਨਾਤਮ' ਪੁਸਤਕ ਦੇ ਕਵਿਤਾਭਾਗਨੂੰ ਪੜ੍ਹਾਉਣ ਦਾਮਨੋਰਥਵਿਦਿਆਰਥੀਆਂਅੰਦਰਕਵਿਤਾਪ੍ਰਤੀਦਿਲਚਸਪੀ, ਸੂਝ ਨੂੰ ਪੈਦਾਕਰਨਾ ਹੈ ਤਾਂਕਿ ਉਹ ਆਧੁਨਿਕਦੌਰਵਿਚਚੱਲਰਹੀਆਂਕਾਵਿਧਾਰਾਵਾਂ ਅਤੇ ਕਵੀਆਂਬਾਰੇ ਗਿਆਨਹਾਸਿਲਕਰ ਸਕਣ।ਇਸ ਦਾਹੋਰਮਨੋਰਥਕਵਿਤਾ ਦੀ ਵਿਆਖਿਆ, ਵਿਸ਼ਲੇਸ਼ਣ ਤੇ ਮੁਲੰਕਣ ਦੀ ਪ੍ਰਕਿਰਿਆਤੋਂਜਾਣੂ ਕਰਾਉਣਾਵੀ ਹੈ ਤਾਂਕਿ ਉਹ ਸਮਕਾਲੀ ਸਮਾਜਦੀਆਂ ਸਮੱਸਿਆਵਾਂਨੂੰ ਸਮਝ ਸਕਣ ਅਤੇ ਆਲੋਚਨਾਤਮਕਦ੍ਰਿਸ਼ਟੀਬਣਾ ਸਕਣ।

- **ਇਤਿਹਾਸਕ ਯਾਦਾਂ**(ਇਤਿਹਾਸਕਲੇਖ ਸੰਗ੍ਰਹਿ)ਪੁਸਤਕ ਨੂੰ ਸਿਲੇਬਸ ਵਿਚਸ਼ਾਮਿਲਕਰ ਕੇ ਵਿਦਿਆਰਥੀਆਂਅੰਦਰਪੜ੍ਹਣ ਦੀ ਰੁਚੀ ਨੂੰ ਪੈਦਾਕਰਨਾ ਹੈ ਅਤੇ ਮੁੱਲਵਾਨਇਤਿਹਾਸ ਤੋਂਜਾਣੂ ਕਰਵਾਉਣਾ ਹੈ।

- ਪੈਰ੍ਹਾਰਚਨਾ ਅਤੇ ਪੈਰ੍ਹਾਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉਤਰ ਦੇਣ ਦਾਮਨਰੋਥਵਿਦਿਆਰਥੀਆਂ ਦੀ ਬੁੱਧੀ ਨੂੰ ਤੀਖਣਕਰਦਿਆਂ ਉਨਾਂ ਦੀ ਲਿਖਣਪ੍ਰਤਿਭਾ ਨੂੰ ਉਜਾਗਰਕਰਨਾ ਹੈ।

- ਧੁਨੀਵਿਉਂਤ ਪੜ੍ਹਣਨਾਲਵਿਦਿਆਰਥੀ ਧੁਨੀਆਂ ਦੀ ਉਚਾਰਨਪ੍ਰਣਾਲੀਤੋਂਵਾਕਫ਼ ਹੋਣਗੇ।

- ਭਾਸ਼ਾਵੰਨਗੀਆਂਨੂੰ ਪੜ੍ਹਾਉਣ ਦਾਮਨੋਰਥਵਿਦਿਆਰਥੀਆਂਅੰਦਰਪੰਜਾਬੀਭਾਸ਼ਾ ਦੀ ਅਮੀਰੀਦਾ ਅਤੇ ਬਾਰੀਕੀਆਂਨੂੰ ਸਮਝਣਲਈਵੱਖਰੇ -ਵੱਖਰੇ ਸਿਧਾਂਤਾਂਦਾਵਿਕਾਸ ਕਰਨਾ ਹੈ।

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1421
PUNJABI (COMPULSORY)

Examination Time: 3 Hrs **Max. Marks: 50**
Theory:40
CA:10

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1. ਪ੍ਰਸ਼ਨਪਤਰ ਦੇ ਚਾਰ ਭਾਗ ਹੋਣਗੇ। ਹਰ ਭਾਗ ਵਿਚ ਦੋ ਪ੍ਰਸ਼ਨ ਪੁਛੇ ਜਾਣਗੇ।
2. ਵਿਦਿਆਰਥੀ ਨੇ ਕੁਲ ਪੰਜ ਪ੍ਰਸ਼ਨ ਕਰਨੇ ਹਨ। ਹਰ ਭਾਗ ਵਿਚੋਂ ਇਕ ਪ੍ਰਸ਼ਨ ਲਾਜ਼ਮੀ ਹੈ।ਪੰਜਵਾਂ ਪ੍ਰਸ਼ਨ ਕਿਸੇ ਵੀਭਾਗ ਵਿਚੋਂ ਕੀਤਾ ਜਾ ਸਕਦਾ ਹੈ।
3. ਹਰੇਕ ਪ੍ਰਸ਼ਨ ਦੇ 08 ਅੰਕਹਨ।
4. ਪੇਪਰ ਸੈਟ ਕਰਨ ਵਾਲਾ ਜੇਕਰ ਚਾਹੇ ਤਾਂ ਪ੍ਰਸ਼ਨਾਂ ਦੀ ਵੰਡ ਅਗੋਂ ਵਧ ਤੋਂ ਵਧ ਚਾਰ ਉਪ ਪ੍ਰਸ਼ਨਾਂ ਵਿਚ ਕਰ ਸਕਦਾ ਹੈ।

ਪਾਠ ਕ੍ਰਮ ਅਤੇ ਪਾਠ ਪੁਸਤਕਾਂ

ਸੈਕਸ਼ਨ-ਏ

ਆਤਮਅਨਾਤਮ(ਕਵਿਤਾਭਾਗ),(ਸੰਪ. ਸੁਹਿੰਦਰ ਬੀਰ ਅਤੇ ਵਰਿਆਮਸਿੰਘ ਸੰਧੂ) ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ।

(ਪ੍ਰਸੰਗ ਸਹਿਤ ਵਿਆਖਿਆ, ਸਾਰ) 08 ਅੰਕ

ਸੈਕਸ਼ਨ-ਬੀ

ਇਤਿਹਾਸਕ ਯਾਦਾਂ(ਇਤਿਹਾਸਕਲੇਖ ਸੰਗ੍ਰਹਿ)ਸੰਪਾ. ਸ.ਸ.ਅਮੋਲ,ਪੰਜਾਬੀ ਸਾਹਿਤਪ੍ਰਕਾਸ਼ਨ, ਲੁਧਿਆਣਾ। (ਲੇਖ 1 ਤੋਂ6)

(ਨਿਬੰਧ ਦਾ ਸਾਰ, ਲਿਖਣ-ਸ਼ੈਲੀ)

08 ਅੰਕ

ਸੈਕਸ਼ਨ-ਸੀ

(ੳ)ਪੈਰ੍ਹਾਰਚਨਾ

(ਅ)ਪੈਰ੍ਹਾਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂਦੇ ਉਤਰ। 08 ਅੰਕ

ਸੈਕਸ਼ਨ-ਡੀ

(ੳ)ਪੰਜਾਬੀ ਧੁਨੀਵਿਉਂਤ : ਉਚਾਰਨਅੰਗ, ਉਚਾਰਨ ਸਥਾਨ ਤੇ ਵਿਧੀਆਂ, ਸਵਰ, ਵਿਅੰਜਨ, **ਸੁਰ-ਪ੍ਰਬੰਧ।**

(ਅ)ਭਾਸ਼ਾਵੰਨਗੀਆਂ: ਭਾਸ਼ਾਦਾਟਕਸਾਲੀ ਰੂਪ, ਭਾਸ਼ਾ ਅਤੇ ਉਪ੍ਭਾਸ਼ਾਦਾਅੰਤਰ, ਪੰਜਾਬੀਉਪਭਾਸ਼ਾਵਾਂ ਦੇ ਪਛਾਣਚਿੰਨ੍ਹ। 08 ਅੰਕ

Bachelor of Computer Applications Semester – I

(Session 2020-21)

COURSE CODE: BCAL - 1031

BASIC PUNJABI

Course Outcomes:

- ਮੁੱਢਲੀ ਪੰਜਾਬੀ ਪੜ੍ਹਾਉਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਨੂੰ ਸਿਖਾਉਣ ਦੀ ਪ੍ਰਕਿਰਿਆਵਿਚਪਾ ਕੇ ਇਕ ਹੋਰ ਭਾਸ਼ਾ ਸਿੱਖਣ ਦੇ ਮੌਕੇ ਪ੍ਰਦਾਨ ਕਰਨਾ ਹੈ।

- ਇਸ ਵਿਚ ਵਿਦਿਆਰਥੀ ਨੂੰ ਬਾਰੀ ਕਬੀਨੀਨਾਲਭਾਸ਼ਾਦਾਅਧਿਐਨਕਰਵਾਇਆਜਾਵੇਗਾ।

- ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਪੰਜਾਬੀ ਸ਼ਬਦ ਰਚਨਾ ਤੋਂ ਜਾਣੂ ਕਰਵਾਇਆ ਜਾਵੇਗਾ।

- ਮੁੱਢਲੀ ਪੰਜਾਬੀ ਪੜ੍ਹਾਉਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਨਿੱਤ ਵਰਤੋਂ ਦੀ ਪੰਜਾਬੀ ਸ਼ਬਦਾਵਲੀ ਬਾਰੇ ਦੱਸਣਾ ਹੈ।

- ਮੁੱਢਲੀ ਪੰਜਾਬੀ ਪੜ੍ਹਾਉਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਦਾ ਸ਼ਬਦ ਘੇਰਾ ਵਿਸ਼ਾਲ ਕਰਨਾ ਹੈ।

- ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਪੰਜਾਬੀਵਿਚ ਹਫ਼ਤੇ ਦੇ ਸਤ ਦਿਨਾਂ ਦੇ ਨਾਂ, ਬਾਰ੍ਹਾਂ ਮਹੀਨਿਆਂ ਦੇ ਨਾਂ, ਰੁੱਤਾਂ ਦੇ ਨਾਂ, ਇਕ ਤੋਂ ਸੌ ਤਕ ਗਿਣਤੀ ਸ਼ਬਦਾਂ ਵਿਚ ਸਿਖਾਉਣਾ ਹੈ।

Bachelor of Computer Applications Semester – I

(Session 2020-21)
COURSE CODE: BCAL - 1031
BASIC PUNJABI

Examination Time: 3 Hrs **Max. Marks: 50**
Theory: 40
CA: 10

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1. ਪ੍ਰਸ਼ਨਪਤਰ ਦੇ ਚਾਰ ਭਾਗ ਹੋਣਗੇ। ਹਰ ਭਾਗ ਵਿਚ ਦੋ ਪ੍ਰਸ਼ਨ ਪੁਛੇ ਜਾਣਗੇ।
2. ਵਿਦਿਆਰਥੀ ਨੇ ਕੁਲ ਪੰਜ ਪ੍ਰਸ਼ਨ ਕਰਨੇ ਹਨ। ਹਰ ਭਾਗ ਵਿਚੋਂ ਇਕ ਪ੍ਰਸ਼ਨ ਲਾਜਮੀ ਹੈ। ਪੰਜਵਾਂ ਪ੍ਰਸ਼ਨ ਕਿਸੇ ਵੀ ਭਾਗ ਵਿਚੋ੍ਂ ਕੀਤਾਜਾ ਸਕਦਾ ਹੈ।
3. ਹਰੇਕ ਪ੍ਰਸ਼ਨ ਦੇ ਅੱਠ ਅੰਕ ਹਨ।
4. ਪੇਪਰ ਸੈਟ ਕਰਨ ਵਾਲਾ ਜੇਕਰ ਚਾਹੇ ਤਾਂ ਪ੍ਰਸ਼ਨਾਂ ਦੀ ਵੰਡ ਅਗੋਂ ਵਧ ਤੋਂ ਵਧ ਚਾਰ ਉਪ ਪ੍ਰਸ਼ਨਾਂ ਵਿਚ ਕਰ ਸਕਦਾ ਹੈ।

ਪਾਠ ਕ੍ਰਮ

ਸੈਕਸ਼ਨ ਏ

ਪੈਂਤੀਅਖਰੀ, ਅਖਰਕ੍ਰਮ, ਪੈਰਬਿੰਦੀਵਾਲੇ ਵਰਣ ਅਤੇ ਪੈਰਵਿਚਪੈਣਵਾਲੇ ਵਰਣ ਅਤੇ ਮਾਤ੍ਰਵਾਂ (ਮੁਢਲੀਜਾਣਪਛਾਣ)ਲਗਾਖਰ (ਬਿੰਦੀ, ਟਿਪੀ, ਅਧਕ) : ਪਛਾਣ ਅਤੇ ਵਰਤੋਂ । 08ਅੰਕ

ਸੈਕਸ਼ਨ ਬੀ

ਪੰਜਾਬੀ ਸ਼ਬਦ ਬਣਤਰ : ਮੁਢਲੀਜਾਣਪਛਾਣ (ਸਾਧਾਰਨਸ਼ਬਦ, ਸੰਯੁਕਤਸ਼ਬਦ, ਮਿਸ਼ਰਤਸ਼ਬਦ, ਮੂਲ ਸ਼ਬਦ, ਅਗੇਤਰ ਅਤੇ ਪਿਛੇਤਰ) 08ਅੰਕ

ਸੈਕਸ਼ਨ ਸੀ

ਨਿਤਵਰਤੋਂ ਦੀ ਪੰਜਾਬੀਸ਼ਬਦਾਵਲੀ : ਬਾਜ਼ਾਰ, ਵਪਾਰ, ਰਿਸ਼ਤੇਨਾਤੇ, ਖੇਤੀ ਅਤੇ ਹੋਰਧੰਦਿਆਂਆਦਿਨਾਲ ਸੰਬੰਧਤ। 08 ਅੰਕ

ਸੈਕਸ਼ਨ ਡੀ

ਹਫ਼ਤੇ ਦੇ ਸਤ ਦਿਨਾਂ ਦੇ ਨਾਂ, ਬਾਰ੍ਹਾਂਮਹੀਨਿਆਂ ਦੇ ਨਾਂ, ਰੁਤਾਂ ਦੇ ਨਾਂ, ਇਕਤੋਂ ਸੌ ਤਕ ਗਿਣਤੀਸ਼ਬਦਾਂਵਿਚ ।

08ਅੰਕ

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1431
PUNJAB HISTORY AND CULTURE
(From Earliest Times to C 320)
(Special Paper in lieu of Punjabi compulsory)

COURSE OUTCOMES

After completing Semester I and course on Punjab History and Culture Students of History will be able to identify a complete grasp on the sources & writings of Ancient Indian History of Punjab.

1. Identify and describe the emergence of earliest civilizations in : Indus Valley Civilization and Aryan Societies.
2. Identify and analyse the Buddhist, Jain and Hindu faith in the Punjab
3. Analyse the emergence of Early Aryans and Later Vedic Period, their Society, Culture, Polity and Economy
4. To make students understand the concepts of two faiths Jainism and Buddhism, its principles and their application in present times

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE:BCAL–1431
PUNJAB HISTORY AND CULTURE

(From Earliest Times to C 320)
(Special Paper in lieu of Punjabi compulsory)

Max. Marks: 50
Examination Time: 3 Hrs **Theory: 40**
CA: 10

Instructions for the Paper Setters

Question paper shall consist of four Units. Candidates shall attempt 5 questions in all, by at least selecting One Question from each section and the 5th question may be attempted from any of the four sections. Each question will carry 8 marks.

Unit A

1. Physical features of the Punjab and impact on history.
2. Sources of the ancient history of Punjab

Unit- B

3. Harappan Civilization: Town planning; social, economic and religious life of the India Valley People.
4. The Indo-Aryans: Original home and settlement in Punjab.

Section C

5. Social, Religious and Economic life during later *Rig* Vedic Age.
6. Social, Religious and Economic life during later Vedic Age.

Section D

7. Teaching and impact of Buddhism
8. Jainism in the Punjab

References / Textbooks:

1. L. Joshi (ed): *History and Culture of the Punjab*, Art-I, Patiala, 1989 (3rd edition)
2. L.M. Joshi and Fauja Singh (ed); *History of Punjab* , Vol.I, Patiala 1977.
3. BudhaParkash : *Glimpses of Ancient Punjab*, Patiala, 1983.
4. B.N. Sharma: *Life in Northern India*, Delhi. 1966.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1102
COMMUNICATION SKILL IN ENGLISH

Course Outcomes:

After passing this course the student will develop the following Skills:

CO1: Reading skills that will facilitate them to become an efficient reader.

CO2: The ability to realise not only language productivity but also the pleasure of being able to articulate well.

CO3: The power to analyse, interpret and infer the ideas in the text.

CO4: The ability to have a comprehensive understanding of the ideas in the text and enhance their critical thinking.

CO5: Writing skills of students which will make them proficient enough to express ideas in clear and grammatically correct English.

CO6: Ability to plan, organise and present ideas coherently on a given topic.

CO7: The skill to use an appropriate style and format in writing letters (formal and informal.)

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1102
COMMUNICATION SKILL IN ENGLISH

Examination Time: 3 Hours

Max. Marks: 50
Theory: 40 Marks
CA: 10 Marks

Instructions for the paper setter and distribution of marks:

The question paper will consist of four sections and distribution of marks will be as under:

Section-A: The question of theoretical nature will be set from Unit I of the syllabus with internal choice and it will consist of 8 marks.

Section-B: Two comprehension passages will be given to the students based on the Unit II and the candidates will have to attempt one carrying 8 marks.

Section-C: Two questions will be given based on the topics given in the Unit III and the candidates will have to attempt one carrying 8 marks.

Section-D: One out of the two questions will have to be attempted by the candidates based on the topics given in Unit IV of the syllabus. It will carry 8 marks.

Important Note:

The candidate will have to attempt five questions in all selecting one from each section of the question paper and the fifth question may be attempted from any of the four sections.
(8 x 5 = 40)

The syllabus is divided in four units as mentioned below:

Unit I

Reading Skills: Reading Tactics and strategies; Reading purposes–kinds of purposes and associated comprehension; Reading for direct meanings.

Unit II

Reading for understanding concepts, details, coherence, logical progression and meanings of phrases/ expressions.

Activities:

- Comprehension questions in multiple choice format
- Short comprehension questions based on content and development of ideas

Unit III

Writing Skills: Guidelines for effective writing; writing styles for application, personal letter, official/ business letter.

Activities

- Formatting personal and business letters.
- Organising the details in a sequential order

Unit IV

Resume, memo, notices etc.; outline and revision.

Activities:

- Converting a biographical note into a sequenced resume or vice-versa
- Ordering and sub-dividing the contents while making notes.
- Writing notices for circulation/ boards

References / Textbooks:

1. *Oxford Guide to Effective Writing and Speaking* by John Seely.
2. *Business Communication,* by Sinha, K.K. Galgotia Publishers, 2003.
3. *Business Communication* by Sethi, A and Adhikari, B., McGraw Hill Education 2009.
4. *Communication Skills* by Raman, M. & S. Sharma, OUP, New Delhi, India (2011).
5. *English Grammar in Use: A Self Study Reference and Practice Book Intermediate Learners Book* by Raymond Murphy, Cambridge University Press.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1113
INTRODUCTION TO PROGRAMMING – C

Course Outcome:

After passing course the student will be able to:

CO1: Understand formulation of algorithms and flowcharts for problem solution and different programming constructs.

CO2: Have knowledge of execution flow of a C program for programming and maintenance.

CO3: Apply programming concepts to provide solution in different problem domains.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1113
INTRODUCTION TO PROGRAMMING – C

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

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Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts(not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT I

Fundamentals: Character set, Identifiers and Key Words, Data types, Constants, Variables, Expressions, Statements, Symbolic Constants.

Operations and Expressions: Arithmetic operators, Unary operators, Relational Operators, Logical Operators, Assignment and Conditional Operators, Library functions. Data Input and Output statements

UNIT II

Control Statements: Preliminaries, While, Do–while and For statements, Nested loops, If–else, Switch, Break – Continue statements.

Program Structure Storage Class: Storage Classes- Auto, extern, register and static about library functions.

UNIT III

Functions: Brief overview, defining, accessing functions, passing arguments to function, specifying argument data types, function prototypes, recursion.

Arrays: Defining, processing an array, passing arrays to a function, multi–dimensional arrays.

Strings: String declaration, string functions and string manipulation

UNIT IV

Structures & Unions: Defining and processing a structure, user defined data types, structures and pointers, passing structures to functions, self referenced structure, unions.

Pointers: Fundamentals, pointer declaration, passing pointer to a function, pointer and one dimensional arrays, operation on pointers, pointers & multi–dimensional arrays of pointers, passing functions, other functions, more about pointer declarations.

References/Textbooks:

1. *E Balagurusamy, Programming in ANSI C, Tata McGraw-Hill, 2002.*
2. *Byron Gottfried, Schaum's Outline Programming with C, McGraw Hill, 1996.*
3. *Brian W. Kernighan, Dennis M. Ritchie, The C Programming language, Prentice Hall, 1988.*
4. *Stephen G. Kochan, Programming in C, Pearson Education, 2015.*

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1114
INTRODUCTION TO COMPUTERS AND INFORMATION TECHNOLOGY

Course Outcome:

After passing course the student will be able to:

CO1: Have knowledge of Computer fundamentals, operating system concepts and office automation software.

CO2: Analyze, design and implement solutions to various problems using algorithms, flowcharts, decision tables and pseudo codes.

CO3: Apply office automation software to create professional and academic documents and presentations.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1114
INTRODUCTION TO COMPUTERS AND INFORMATION TECHNOLOGY

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks (12 Marks each) are to be set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT I

Fundamentals of Computer: Introduction to computer, Applications of computer, Components of computers (Input unit, Output Unit, Memory Unit & CPU).

Software: Application Software, Service software, System software -operating system (Types & Function of OS), Translators (compiler, interpreter, assembler), Booting a System.

UNIT II

Input Devices: Keyboards, Mouse, Joystick, Track Ball, Light Pen and Data Scanning devices (scanner, OCR, OMR, MICR, Bar Code Reader, Card Reader)

Output Devices: Monitor, Printers (laser printer, dot matrix printer, ink jet printer)

Memories: Primary Memory-RAM (How data is stored in a RAM & Types of RAM), ROM (Types of ROM) & **Secondary Memory**- Hard Disk (Structure of a hard disk, how data is stored in a hard disk, concept of tracks, sectors, clusters, cylinders), CD, DVD.

UNIT III

Word Processing: Introduction to Office, word processing & its features, Parts of window of word (Title bar, menu bar, status bar, and ruler), understanding the Ribbon, Use of Office Button and Quick Access Toolbar, Creation of new documents, opening document, insert a document into another document. Page setup, margins, gutters, font properties, Alignment, page breaks, header & footer, deleting, moving, replace, editing text in document, saving a document, spell checker, printing a document. Creating a table, entering and editing, Text in tables. Changing format of table, height, width of row/column. Editing, deleting Rows,

columns in table. Adding picture, page colors and Watermarks, Borders, shading, Templates, wizards, drawing objects.

Presentation: Introduction to PowerPoint, Exploring menus, starting a new slide, saving presentation, moving/rearranging slides, printing slides. Applying theme to presentation, Views (slide View, slide sorter, notes view, outline view), Formatting & enhancing text formatting. Creating a graph, displaying slide show, adding multimedia. Slide transitions, applying Animation, Timing slide display, adding movies & sounds. Using a pick look Wizards to change format.

UNIT IV

Spreadsheet: Introduction to Worksheet/Spreads, Features of excel, Describe the excel Window, Creating a new workbook, different functions on different data in excel, creation of graphs, editing it and formatting, changing chart type to 2d chart or 3d chart, pivot table, creation of worksheet, adding, deleting, moving the text in worksheet, linking different sheets, sorting the data, querying the data, filtering the data (auto and advance filters), What-if analysis, To open an already existing workbook, Saving workbook, printing a worksheet, Closing the workbook & exiting.

References/Textbooks:

1. *Joyce Cox, Joan Lambert and Curtis Frye, Microsoft office Professional 2010 Step by Step, Microsoft Press, 2010.*
2. *V. Rajaraman, Neeharika Adabala, Fundamentals of Computers, PHI Learning, 2015.*
3. *P.K. Sinha, Computer Fundamentals, BPB Publications, 2004.*
4. *Anshuman Sharma, A book of Fundamentals of Information Technology, Lakhanpal Publishers, 5th Edition.*
5. *Peter Norton, Peter Norton's Computing Fundamentals, McGraw-Hill Technology Education, 2006.*

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1335
APPLIED AND DISCRETE MATHEMATICS

Course Outcome:

Student will be able to:

CO1: Have knowledge of matrices, sets, relations, propositional logic and Boolean algebra.

CO 2: represents world knowledge in symbolic notation through propositional calculus.

CO 3: Apply discrete mathematical concepts to obtain analytical and numerical solutions.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAL–1335
APPLIED AND DISCRETE MATHEMATICS

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks(12 Marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts(not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT-I

Sets and Relations: Definition of sets, subsets, complement of a set, universal set, intersection and union of sets, De-Morgan's laws, Cartesian products, Equivalent sets, Countable and uncountable sets, minset, Partitions of sets, Relations: Basic definitions, graphs of relations, properties of relations

UNIT-II

Logic and Propositional Calculus: Proposition and Compound Propositions, basic Logical Operations, Propositions and Truth Tables, Tautologies and Contradictions, Logical Equivalence, Duality law, Algebra of propositions, Conditional and Bi conditional Statements, Arguments, Logical Implication, Propositional Functions, Predicates and Quantifiers, Negation of Quantified Statements, Inference theory of the predicates calculus.

UNIT-III

Boolean Algebra: Boolean algebra and its duality, Duality, Boolean Algebra as Lattices, Boolean identities, sub-algebra, Representation Theorem, Sum-of-Products Form for Sets, Sum -of-Products Form for Boolean Algebra, Minimal Boolean Expressions, Prime Implicants, Boolean Functions, Karnaugh Maps.

UNIT IV

Matrices: Introduction of a Matrix, its different kinds, matrix addition and scalar multiplication, multiplication of matrices, transpose etc. Square matrices, inverse and rank of a square matrix, Matrix Inversion method.

References/Textbooks:

1. Seymour Lipschutz, Marc Lars Lipson, Discrete Mathematics (Schaum's outlines Series), McGraw-Hill, 1997.
2. Bernard Kolman, Robert C. Busby, Discrete Mathematical structures for Computer Science, Prentice-Hall, 1984.
3. Alan Doerr, Kenneth Levasseur, Applied Discrete Structures for Computer Science, Galgotia Publications, 1989.
4. J.P.Tremblay. and R Manohar, Discrete Mathematical Structures with Applications to Computer Science, McGraw-Hill, 1997.

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: BCAP–1116
PRACTICAL – I (MS OFFICE 2010 AND BASIC C PROGRAMMING)

Max. Marks: 75
Practical: 60
CA: 15

Examination Time: 3 Hrs

Operational Knowledge of:

1. C Programming
2. Windows Based Operating System
3. MS – OFFICE (Word and Power Point)

Bachelor of Computer Applications Semester – I
(Session 2020-21)
COURSE CODE: AECD-1161
DRUG ABUSE: PROBLEM, MANAGEMENT AND PREVENTION
(COMPULSORY PAPER)

Examination Time:3 Hrs **Max.Marks: 50**
Theory: 40
CA: 10

Instructions for the Paper Setter

Eight questions of equal marks (12 Marks each)are to be set, two in each of the four Sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be subdivided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any Section.

UNIT-I

1) Meaning of Drug Abuse: Meaning, Nature and Extent of Drug Abuse in India and Punjab.

UNIT-II

2) Consequences of Drug Abuse for:
Individual : Education, Employment, Income.
Family : Violence.
Society : Crime
Nation : Law and Order problem.

UNIT-III

3) Management of Drug Abuse
Medical Management : medication for treatment and to withdrawal effects.

UNIT-IV

4) Psychiatric Management: Counselling, Behavioral and Cognitive therapy.
Social Management: Family, Group therapy and Environmental Intervention.

References/Textbooks:

1. Ahuja, Ram (2003), *Social Problems in India*, Rawat Publication, Jaipur.
2. Extent, Pattern and Trend of Drug Use in India, Ministry of Social Justice and Empowerment, Government of India, 2004.
3. Inciardi, J.A. 1981. *The Drug Crime Connection.* Beverly Hills: Sage Publications.
4. Kapoor. T. (1985) *Drug epidemic among Indian Youth*, New Delhi: Mittal Pub.
5. Modi, Ishwar and Modi, Shalini (1997) *Drugs: Addiction and Prevention*, Jaipur: Rawat Publication.
6. National Household Survey of Alcohol and Drug abuse. (2003) New Delhi, Clinical Epidemiological Unit, All India Institute of Medical Sciences, 2004.
7. Sain, Bhim 1991, *Drug Addiction Alcoholism*, Smoking obscenity New Delhi: Mittal Publications.

8. Sandhu, Ranvinder Singh, 2009, *Drug Addiction in Punjab*: A Sociological Study. Amritsar: Guru Nanak Dev University.
9. Singh, Chandra Paul 2000. *Alcohol and Dependence among Industrial Workers*: Delhi: Shipra.
10. Sussman, S and Ames, S.L. (2008). *Drug Abuse: Concepts, Prevention and Cessation,* Cambridge University Press.

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2421
PUNJABI (COMPULSORY)

COURSE OUTCOMES

CO1: ਆਤਮ ਅਨਾਤਮ ਪੁਸਤਕ ਦੇ ਕਹਾਣੀ ਭਾਗ ਨੂੰ ਸਿਲੇਬਸ ਵਿਚ ਸ਼ਾਮਿਲ ਕਰ ਕੇ ਵਿਦਿਆਰਥੀਆਂ ਅੰਦਰ ਕਹਾਣੀ ਨੂੰ ਪੜ੍ਹਣ ਦੀ ਰੁਚੀ ਨੂੰ ਪੈਦਾ ਕਰਨਾ ਹੈ ਅਤੇ ਕਹਾਣੀ ਜਗਤ ਨਾਲ ਜੋੜਣਾ ਹੈ।

CO2: ਗੱਦ ਪ੍ਰਵਾਹ (ਰੇਖਾ ਚਿਤ੍ਰ ਤੇ ਹਲਕੇ ਲੇਖ) ਪੁਸਤਕ ਨੂੰ ਸਿਲੇਬਸ ਵਿਚ ਸ਼ਾਮਿਲ ਕਰ ਕੇ ਵਿਦਿਆਰਥੀਆਂ ਅੰਦਰ ਪੜ੍ਹਣ ਦੀ ਰੁਚੀ ਨੂੰ ਪੈਦਾ ਕਰਨਾ ਹੈ ਅਤੇ ਮੁੱਲਵਾਨ ਇਤਿਹਾਸ ਤੋਂ ਜਾਣੂ ਕਰਵਾਉਣਾ ਹੈ।

CO3:ਸੰਖੇਪ ਰਚਨਾ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਸਮੇਂ ਅਤੇ ਮਿਹਨਤ ਦੀ ਬੱਚਤ ਕਰਨ ਬਾਰੇ ਦੱਸਣਾ ਹੈ।

CO4:ਪੈਰ੍ਹਾ ਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉਤਰ ਦੇਣ ਦਾ ਮਨਰੋਥ ਵਿਦਿਆਰਥੀਆਂ ਦੀ ਬੁੱਧੀ ਨੂੰ ਤੀਖਣ ਕਰਦਿਆਂ ਉਨਾਂ ਦੀ ਲਿਖਣ ਪ੍ਰਤਿਭਾ ਨੂੰ ਉਜਾਗਰ ਕਰਨਾ ਹੈ।

CO5:ਸ਼ਬਦ ਬਣਤਰ ਅਤੇ ਸ਼ਬਦ ਰਚਨਾ ਪੜ੍ਹਣ ਨਾਲ ਵਿਦਿਆਰਥੀ ਇਸਦੇ ਮੁੱਢਲੇ ਸੰਕਲਪਾਂ ਨੂੰ ਆਧਾਰ ਬਣਾ ਕੇ ਇਹਨਾਂ ਸੰਕਲਪਾਂ ਤੋਂ ਜਾਣੂ ਹੋਣਗੇ ।

CO6:ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ ਨੂੰ ਪੜ੍ਹਾਉਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਅੰਦਰ ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਦੀ ਅਮੀਰੀ ਦਾ ਅਤੇ ਬਾਰੀਕੀਆਂ ਨੂੰ ਸਮਝਣ ਲਈ ਵੱਖਰੇ - ਵੱਖਰੇ ਸਿਧਾਂਤਾਂ ਦਾ ਵਿਕਾਸ ਕਰਨਾ ਹੈ।

CO7: ਮੁਹਾਵਰਿਆਂ ਦੀ ਵਰਤੋਂ ਨਾਲ ਗੱਲਬਾਤ ਵਿਚ ਪਰਪੱਕਤਾ ਆਉਂਦੀ ਹੈ।ਇਹ ਵਿਦਿਆਰਥੀਆਂ ਦੀ ਗੱਲਬਾਤ ਵਿਚ ਨਿਖਾਰ ਲਿਆਉਣ ਦਾ ਕੰਮ ਕਰਨਗੇ।

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2421
PUNJABI (COMPULSORY)

ਸਮਾਂ : 3 ਘੰਟੇ **Maximum Marks: 50**

Theory: 40

CA: 10

ਪਾਠ ਕ੍ਰਮ ਅਤੇ ਪਾਠ ਪੁਸਤਕਾਂ

ਯੂਨਿਟ-I

ਆਤਮ ਅਨਾਤਮ (ਕਹਾਣੀ ਭਾਗ),(ਸੰਪ. ਸੁਹਿੰਦਰ ਬੀਰ ਅਤੇ ਵਰਿਆਮ ਸਿੰਘ ਸੰਧੂ) ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ।

(ਉਜਾੜ,ਦਲਦਲ ਕਹਾਣੀਆਂ ਸਿਲੇਬਸ ਦਾ ਹਿੱਸਾ ਨਹੀਂ ਹੈ)

(ਵਿਸ਼ਾ-ਵਸਤੂ, ਸਾਰ**)** 08 ਅੰਕ

ਯੂਨਿਟ-II

ਗੱਦ ਪ੍ਰਵਾਹ (ਰੇਖਾ ਚਿਤ੍ਰ ਤੇ ਹਲਕੇ ਲੇਖ), ਸੰਪਾ. ਬਿਕਰਮ ਸਿੰਘ ਘੁੰਮਣ, ਜਸਪਾਲ ਸਿੰਘ ਰੰਧਾਵਾ,ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ,ਅੰਮ੍ਰਿਤਸਰ।

(ਹਲਕੇ ਲੇਖ 1 ਤੋਂ 5)(ਆਉ ਗੱਲਾਂ ਕਰੀਏ ਲੇਖ ਸਿਲੇਬਸ ਦਾ ਹਿੱਸਾ ਨਹੀਂ ਹੈ)

(ਸਾਰ,ਵਿਸ਼ਾ ਵਸਤੂ**)** 08 ਅੰਕ

ਯੂਨਿਟ-III

(ੳ) ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ : ਨਾਂਵ,ਪੜਨਾਂਵ,ਕਿਰਿਆ,ਵਿਸ਼ੇਸ਼ਣ

(ਅ) ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ : ਕਿਰਿਆ ਵਿਸ਼ੇਸ਼ਣ,ਸੰਬੰਧਕ,ਯੋਜਕ,ਵਿਸਮਿਕ

08 ਅੰਕ

ਯੂਨਿਟ-IV

(ੳ) ਸੰਖੇਪ ਰਚਨਾ **(ਅ)** ਮੁਹਾਵਰੇ 08 ਅੰਕ

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1. ਪ੍ਰਸ਼ਨ ਪੱਤਰ ਦੇ ਚਾਰ ਸੈਕਸ਼ਨ ਹੋਣਗੇ।ਸੈਕਸ਼ਨ A-D ਤੱਕ ਦੇ ਪ੍ਰਸ਼ਨ ਯੂਨਿਟ I-IV ਵਿਚੋਂ ਪੁੱਛੇ ਜਾਣਗੇ। ਹਰ ਸੈਕਸ਼ਨ ਵਿਚ ਦੋ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ।

2. ਵਿਦਿਆਰਥੀ ਨੇ ਕੁਲ ਪੰਜ ਪ੍ਰਸ਼ਨ ਕਰਨੇ ਹਨ। ਹਰ ਸੈਕਸ਼ਨ ਵਿਚੋਂ ਇਕ ਪ੍ਰਸ਼ਨ ਲਾਜ਼ਮੀ ਹੈ। ਪੰਜਵਾਂ ਪ੍ਰਸ਼ਨ ਕਿਸੇ ਵੀ ਸੈਕਸ਼ਨ ਵਿਚੋਂ ਕੀਤਾ ਜਾ ਸਕਦਾ ਹੈ।

3. ਹਰੇਕ ਪ੍ਰਸ਼ਨ ਦੇ 08 ਅੰਕ ਹਨ।

4. ਪੇਪਰ ਸੈੱਟ ਕਰਨ ਵਾਲਾ ਜੇਕਰ ਚਾਹੇ ਤਾਂ ਪ੍ਰਸ਼ਨਾਂ ਦੀ ਵੰਡ ਅੱਗੋਂ ਵੱਧ ਤੋਂ ਵੱਧ ਚਾਰ ਉਪ ਪ੍ਰਸ਼ਨਾਂ ਵਿਚ ਕਰ ਸਕਦਾ ਹੈ।

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2031
BASIC PUNJABI
In lieu of Punjabi (Compulsory)

Course outcomes

CO1:ਮੁੱਢਲੀ ਪੰਜਾਬੀ ਪੜ੍ਹਾਉਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਨੂੰ ਸਿਖਾਉਣ ਦੀ ਪ੍ਰਕਿਰਿਆ ਵਿਚ ਪਾ ਕੇ ਇਕ ਹੋਰ ਭਾਸ਼ਾ ਸਿੱਖਣ ਦੇ ਮੌਕੇ ਪ੍ਰਦਾਨ ਕਰਨਾ ਹੈ।

CO2:ਇਸ ਵਿਚ ਵਿਦਿਆਰਥੀ ਨੂੰ ਬਾਰੀਕਬੀਨੀ ਨਾਲ ਭਾਸ਼ਾ ਦਾ ਅਧਿਐਨ ਕਰਵਾਇਆ ਜਾਵੇਗਾ।

CO3:ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਪੰਜਾਬੀ ਸ਼ਬਦ ਰਚਨਾ ਤੋਂ ਜਾਣੂ ਕਰਵਾਇਆ ਜਾਵੇਗਾ।

CO4:ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ ਨੂੰ ਪੜ੍ਹਾਉਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਅੰਦਰ ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਦੀ ਅਮੀਰੀ ਦਾ ਅਤੇ ਬਾਰੀਕੀਆਂ ਨੂੰ ਸਮਝਣ ਲਈ ਵੱਖਰੇ - ਵੱਖਰੇ ਸਿਧਾਂਤਾਂ ਦਾ ਵਿਕਾਸ ਕਰਨਾ ਹੈ।

CO5:ਮੁੱਢਲੀ ਪੰਜਾਬੀ ਪੜ੍ਹਾਉਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਦਾ ਸ਼ਬਦ ਘੇਰਾ ਵਿਸ਼ਾਲ ਕਰਨਾ ਹੈ।

CO6:ਵਿਦਿਆਰਥੀ ਵਾਕ ਦੀ ਪਰਿਭਾਸ਼ਾ ਅਤੇ ਇਸਦੀ ਬਣਤਰ ਤੋਂ ਜਾਣੂ ਹੋਣਗੇ ਅਤੇ ਭਾਸ਼ਾ ਤੇ ਪਕੜ ਮਜਬੂਤ ਹੋਵੇਗੀ।

CO7:ਪੈਰ੍ਹਾ ਰਚਨਾ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਦੀ ਬੁੱਧੀ ਨੂੰ ਤੀਖਣ ਕਰਦਿਆਂ ਉਨਾਂ ਦੀ ਲਿਖਣ ਪ੍ਰਤਿਭਾ ਨੂੰ ਉਜਾਗਰ ਕਰਨਾ ਹੈ।

CO8: ਸੰਖੇਪ ਰਚਨਾ ਕਰਨ ਨਾਲ ਵਿਦਿਆਰਥੀ ਆਪਣੀ ਗੱਲ ਨੂੰ ਸੰਖੇਪ ਵਿਚ ਕਹਿਣ ਦੀ ਜਾਚ ਸਿੱਖਣਗੇ ਅਤੇ ਇਹ ਦਿਮਾਗੀ ਕਸਰਤ ਵਿਚ ਸਹਾਈ ਹੋਵੇਗੀ।

CO9:ਘਰੇਲੂ ਅਤੇ ਦਫ਼ਤਰੀ ਚਿੱਠੀ ਪੱਤਰ ਲਿਖਣ ਦਾ ਮਨੋਰਥ ਵਿਦਿਆਰਥੀਆਂ ਨੂੰ ਇਸ ਕਲਾ ਵਿਚ ਨਿਪੁੰਨ ਕਰਨਾ ਹੈ।

CO10: ਮੁਹਾਵਰਿਆਂ ਦੀ ਵਰਤੋਂ ਨਾਲ ਗੱਲਬਾਤ ਵਿਚ ਪਰਪੱਕਤਾ ਆਉਂਦੀ ਹੈ।ਇਹ ਵਿਦਿਆਰਥੀਆਂ ਦੀ ਗੱਲਬਾਤ ਵਿਚ ਨਿਖਾਰ ਲਿਆਉਣ ਦਾ ਕੰਮ ਕਰਨਗੇ।

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2031
BASIC PUNJABI
In lieu of Punjabi (Compulsory)

Time: 3 hours **Maximum Marks: 50**

Theory : 40
CA : 10

ਪਾਠ ਕ੍ਰਮ

ਯੂਨਿਟ-I

ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ : ਪਛਾਣ ਅਤੇ ਵਰਤੋਂ (ਨਾਂਵ, ਪੜਨਾਂਵ, ਕਿਰਿਆ, ਵਿਸ਼ੇਸ਼ਣ, ਕਿਰਿਆ ਵਿਸ਼ੇਸ਼ਣ, ਸਬੰਧਕ, ਯੋਜਕ ਅਤੇ ਵਿਸਮਿਕ)

08 ਅੰਕ

ਯੂਨਿਟ-II

ਪੰਜਾਬੀ ਵਾਕ ਬਣਤਰ : ਮੁੱਢਲੀ ਜਾਣ ਪਛਾਣ

(ੳ) ਸਾਧਾਰਨ ਵਾਕ, ਸੰਯੁਕਤ ਵਾਕ ਅਤੇ ਮਿਸ਼ਰਤ ਵਾਕ (ਪਛਾਣ ਅਤੇ ਵਰਤੋਂ)

(ਅ) ਬਿਆਨੀਆ ਵਾਕ, ਪ੍ਰਸ਼ਨਵਾਚਕ ਵਾਕ ਅਤੇ ਹੁਕਮੀ ਵਾਕ (ਪਛਾਣ ਅਤੇ ਵਰਤੋਂ)

08 ਅੰਕ

ਯੂਨਿਟ-III

ਪੈਰ੍ਹਾ ਰਚਨਾ

ਸੰਖੇਪ ਰਚਨਾ 08 ਅੰਕ

ਯੂਨਿਟ-IV

ਚਿੱਠੀ ਪੱਤਰ (ਘਰੇਲੂ ਅਤੇ ਦਫ਼ਤਰੀ)

ਮੁਹਾਵਰੇ 08 ਅੰਕ

ਅੰਕ ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

1. ਪ੍ਰਸ਼ਨ ਪੱਤਰ ਦੇ ਚਾਰ ਸੈਕਸ਼ਨ ਹੋਣਗੇ।ਸੈਕਸ਼ਨ **A-D** ਤੱਕ ਦੇ ਪ੍ਰਸ਼ਨ ਯੂਨਿਟ **I-IV** ਵਿਚੋਂ ਪੁੱਛੇ ਜਾਣਗੇ। ਹਰ ਸੈਕਸ਼ਨ ਵਿਚ ਦੋ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ।

2. ਵਿਦਿਆਰਥੀ ਨੇ ਕੁਲ ਪੰਜ ਪ੍ਰਸ਼ਨ ਕਰਨੇ ਹਨ। ਹਰ ਸੈਕਸ਼ਨ ਵਿਚੋਂ ਇਕ ਪ੍ਰਸ਼ਨ ਲਾਜ਼ਮੀ ਹੈ। ਪੰਜਵਾਂ ਪ੍ਰਸ਼ਨ ਕਿਸੇ ਵੀ ਸੈਕਸ਼ਨ ਵਿਚੋਂ ਕੀਤਾ ਜਾ ਸਕਦਾ ਹੈ।

3. ਹਰੇਕ ਪ੍ਰਸ਼ਨ ਦੇ 08 ਅੰਕ ਹਨ।

4. ਪੇਪਰ ਸੈੱਟ ਕਰਨ ਵਾਲਾ ਜੇਕਰ ਚਾਹੇ ਤਾਂ ਪ੍ਰਸ਼ਨਾਂ ਦੀ ਵੰਡ ਅੱਗੋਂ ਵੱਧ ਤੋਂ ਵੱਧ ਚਾਰ ਉਪ ਪ੍ਰਸ਼ਨਾਂ ਵਿਚ ਕਰ ਸਕਦਾ ਹੈ।

Bachelor of Computer Applications Semester – II
(Session 2020-21)

COURSE CODE: BCAL-2431
Course Title: Punjab History and Culture (C. 320 to 1000 B.C.)
(Special paper in lieu of Punjabi Compulsory)
(For those students who are not domicile of Punjab)

COURSE OUTCOMES

After completing Semester II and course on Ancient History of Punjab, students of History will be able to identify and have a complete grasp on the sources & writings of Ancient History of Punjab

CO 1: Analyse the emergence of Mauryan, Gupta empires during the classical age in India

CO 2: To understand the various factors leading to rise and fall of empires and emergence of new dynasties and their Culture, society, administration , polity and religion specifically of Kushans and Vardhanas in the Punjab

CO 3: Students will be adept in constructing original historical argument based on primary source material research

CO 4: To have an insight on the existing Literature of this period and understand the past developments in the light of present scenario.

CO 5: To enable students to have thorough insight into the various forms/styles of Architecture and synthesis of Indo - Muslim Art and Architecture in Punjab

Bachelor of Computer Applications Semester – II
(Session 2020-21)

COURSE CODE BCAL-2431
Course Title: Punjab History and Culture (C. 320 to 1000 B.C.)
(Special paper in lieu of Punjabi Compulsory)
(For those students who are not domicile of Punjab)

Examination Time: 3 Hours **Max. Marks: 50**
Theory: 40
CA: 10

Instructions for the Paper Setter:

1. **Question paper shall consist of four Units**
2. **Examiner shall set 8 questions in all by selecting Two Questions of equal marks from each Unit.**
3. **Candidates shall attempt 5 questions in 600 words, by at least selecting One Question from each Unit and the 5th question may be attempted from any of the four Units.**
4. **Each question will carry 8 marks**

Unit-I

1. Alexander's Invasion's and Impact
2. Administration of Chandragupta Maurya and Ashoka.

Unit-II

3. The Kushans: Gandhar School of Art .
4. Gupta Empire: Golden period (Science , Art and Literature)

Unit-III

5. The Punjab under the Harshvardhana
6. Socio-cultural History of Punjab from 7th to 1000 A.D.

UNIT IV

7. Development of Languages and Education with Special reference to Taxila
8. Development to Art and Architecture

References / Textbooks:

1. L. M Joshi (ed), *History and Culture of the Punjab*, Art-I, Punjabi University, Patiala, 1989 (3rd edition)
2. L.M. Joshi and Fauja Singh (ed.), *History of Punjab* , Vol.I, Punjabi University, Patiala, 1977.
3. Budha Parkash, *Glimpses of Ancient Punjab*, Patiala, 1983.
4. B.N. Sharma: *Life in Northern India*, Delhi. 1966.

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAM–2102
COMMUNICATION SKILLS IN ENGLISH

COURSE OUTCOMES

At the end of this course, the students will develop the following skills:

CO 1: Enhancement of listening skills with the help of listening exercises based on conversation, news and TV reports

CO 2: Improvement of speaking skills enabling them to converse in a specific situation

CO 3: Acquisition of knowledge of phonetics which will help them in learning about correct pronunciation as well as effective speaking

CO 4: The capability to present themselves well in a job interview

CO 5: The ability of Note-Taking to be able to distinguish the main points from the supporting details and the irrelevant information from the relevant one

CO 6: Speaking skills of the students enabling them to take active part in group discussion and present their own ideas

CO 7: The capability of narrating events and incidents in a logical sequence

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAM–2102
COMMUNICATION SKILLS IN ENGLISH

Max. Marks: 50
Theory: 25
Practical: 15
CA: 10

Examination Time: 3+3 Hrs

Instructions for the paper setters and distribution of marks:

The question paper will consist of four sections and distribution of marks will be as under:

Section-A: Two questions of theoretical nature will be set from Unit I of the syllabus and the candidates will have to attempt one carrying 5 marks.

Section-B: Two questions will be set from Unit II of the syllabus. Candidates will have to attempt one carrying 5 marks.

Section-C: Two questions will be set from Unit III of the syllabus. Candidates will have to attempt one carrying 5 marks.

Section-D: Two questions will be set from Unit IV of the syllabus. Candidates will have to attempt one carrying 5 marks.

Important Note:

The candidate will have to attempt five questions in all selecting one from each section of the question paper and the fifth question from any of the four sections.

(5 x 5 = 25)

Course Contents:

Unit I

Listening Skills: Barriers to listening; effective listening skills; feedback skills.
Activities: Listening exercises – Listening to conversation, News and TV reports

Unit II

Attending telephone calls; note taking and note making
Activities: Taking notes on a speech/lecture

Unit III

Speaking and Conversational Skills: Components of a meaningful and easy conversation, understanding the cue and making appropriate responses, forms of polite speech, asking and providing information on general topics

Activities: 1) Making conversation and taking turns

2) Oral description or explanation of a common object, situation or concept

Unit IV

The study of sounds of English, stress Situation based

Conversation in English Essentials of Spoken English

Activities: Giving Interviews

References / Textbooks:

1. *Oxford Guide to Effective Writing and Speaking* by John Seely.
2. *Business Communication* by Sethi, A and Adhikari, B., McGraw Hill Education 2009.
3. *Communication Skills* by Raman, M. & S. Sharma, OUP, New Delhi, India (2011).
4. *A Course in Phonetics and Spoken English* by J. Sethi and P.V. Dhamija, Phi Learning.

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAM–2102
COMMUNICATION SKILLS IN ENGLISH

PRACTICAL / ORAL TESTING

Max. Marks: 50
Theory: 25
Practical: 15
CA: 10

Examination Time: 3+3 Hrs

Course Contents:

1. Oral Presentation with/without audio visual aids
2. Group Discussion
3. Listening to any recorded or live material and asking oral questions for listening comprehension

Questions:

1. Oral Presentation will be of 5 to 7 minutes duration. (Topic can be given in advance or it can be of student's own choice). Use of audio-visual aids is desirable.
2. Group discussion comprising 8 to 10 students on a familiar topic. Time for each group will be 15 to 20 minutes.

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2113
INTRODUCTION TO OBJECT ORIENTED PROGRAMMING

Course Outcomes:
After the completion of this course, the student will be able to:

CO1: Comprehend the concepts of Object Oriented Programming Paradigm

CO2: Write, compile and debug programs in C++, use different data types, operators and I/O function in a computer program

CO3: Apply OOPs concepts to model real world problems for its simplified implementation.

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2113
INTRODUCTION TO OBJECT ORIENTED PROGRAMMING

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT -I

Programming Paradigms: Introduction to the object oriented approach towards programming by discussing Traditional, Structured Programming methodology.

Objects & Classes: Object Definition, Instance, Encapsulation, Data Hiding, Abstraction, Inheritance, Messages, Method, Polymorphism, Classes, Candidate & Abstract Classes to be examples of the Design process.

UNIT -II

Object Oriented Programming using C++: Characteristics of OOP, Overview of C++, I/O using cout and cin, Objects and Classes, Member functions and data, private & public, constructor & destructor, Constructor Overloading, Types of Constructors.

UNIT -III

Function Overloading: Function Overloading, Default Arguments, Ambiguity in Function Overloading.

Operator Overloading: Overloading unary and binary operators, Type Conversion using Operator Overloading

UNIT-IV

Inheritance: Concept of inheritance, Base & derived classes, Access Specifiers, Class Hierarchies, Types of Inheritance with examples.

Virtual Functions and Polymorphism: Virtual functions, friend functions, static function, this pointer, polymorphism, Types of Polymorphism with examples, templates, class templates.

References / Textbooks:

1. Herbertt Schildt, C++: The Complete Reference, Tata McGraw-Hill Education India, 4th Edition.
2. Bjarne Stroustrup, The C++ Programming Language, Addison – Wesley Professional (2013), 4th Edition
3. Bjarne Stroustrup, A Tour of C++ (C++ In-Depth Series), Addison – Wesley Professional (2018), 2nd Edition
4. G.S. Baluja, C++ Program Design (w/CD), Khanna Book Publishing Company (2015), 2nd edition.
5. Stanley Lippman, Josee Lajoie, Barbara Moo, C++ Primer, Addison-Wesley Professional (2012), 5th edition.
6. Richard Johnsonbaugh and Martin Kalin, Object Oriented Programming in C++, Pearson Education (1999), 2nd Edition

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2114
PRINCIPLES OF DIGITAL ELECTRONICS

Course Outcomes:
After the completion of this course, the student will be able to:

CO1: Comprehend and apply the number systems and Boolean Algebra.

CO2: Design advanced and complex electronic circuits.

CO3: Reduce Boolean Expressions and implement them with Logic Gates.

CO4: Demonstrate the internal structure of semiconductor memory

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2114
PRINCIPLES OF DIGITAL ELECTRONICS

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT-I

Number System: Introduction, number conversion system , binary arithmetic, representation of signed binary numbers, 1's and 2's complement, Codes: straight binary code, BCD Code Excess3 Code, Grey Code ASCII, Integer and floating point representation

UNIT- II

Logic Gates and Boolean Algebra: Logic gates, Universal Gates, Boolean algebra and Minimization techniques, canonical forms of Boolean expressions, K-Map

UNIT-III

Combinational Circuits: Adder, Subtracter, Multiplexer, Demultiplexer, Decoder, Encoder
Sequential Circuits: Flip-flops, clocks and timers, registers, counter

UNIT-IV

Semiconductor memories: Introduction, Static and dynamic devices, read only & random access memory chips, PROMS and EPROMS Address selection logic. Read and write control timing diagrams for ICs

References / Textbooks:

1. M. Morris Mao, Digital Design, Pearson Publication (2018), 6th Edition.
2. Ronald J. Tocci, Digital Systems, Pearson (2009), 10th Edition.
3. Morris Mano, Digital Logic and Computer Design, Pearson Education (2004), 1st Edition.
4. V.K. Jain, Arti Agarwal, Digital Electronics, Genius Publications Pvt. Ltd. (2018), 1st Edition

5. K. Meena, Principles of Digital Electronics, Prentice Hall India Learning Private Limited (2009), 1st Edition
6. William H. Gothmann, Digital Electronics: An introduction to Theory and Practice, Prentice Hall India Learning Private Limited (1982), 2nd Edition

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2115
NUMERICAL METHODS AND STATISTICAL TECHNIQUES

Course Outcomes:
After the completion of this course, the student will be able to:

CO1: Comprehend mechanics of elementary methods and statistical inference techniques for numerical analysis.

CO2: Demonstrate the application of numerical methods on different platform with the use of programming language.

CO3: Apply learned techniques to solve linear and non-linear equations related to real world problems.

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAL–2115
NUMERICAL METHODS AND STATISTICAL TECHNIQUES

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT-I

Introduction:
Numerical Methods, Numerical methods versus numerical analysis, Errors and Measures of Errors.
Non–linear Equations: Bisection Method, False Position method and Newton Raphson's Method
Linear Equations: Direct Method - Gauss Elimination Method, Gauss Jordan Method, Iterative method – Gauss Seidal Method.

UNIT-II

Interpolation: Lagrange's method, Newton's Methods: Forward Difference Method, Backward Difference Method Divided Difference Method.
Numerical Integration: Trapezoidal Rule, Simpson's 1/3 method and Simpson's 3/8 Method

UNIT-III

Statistical Techniques:
Measure of Central Tendency: Arithmetic mean, Geometric Mean, Harmonic Mean, Median, Mode.
Measures of dispersion: Range, Quartile Deviation, Mean deviation, Standard deviation, Co–efficient of variation.

UNIT –IV

Correlation: Introduction, Karl Pearson's Coefficient of Correlation, Rank Correlation
Regression: Regression line and regression equations, Regression Coefficient

Non Linear Curve Fitting: Fit a polynomial equation, Fit an exponential curve, Geometric Curve, Logarithmic curve

References / Textbooks:

1. Amrinder Pal Sngh, Jaspal Singh, Anshuman Sharma, Fundamentals Of Numerical Methods And Statistical Techniques, Lakhanpal Publishers, 4th edition.
2. Kandasamy P.& et AI., Numerical Methods, S. Chand & Company (2006), Reprint Edn. 2006 Edition.
3. B.S. Grewal, Numerical Methods in Engineering & Science, Khanna Publishers (2013), 11th Edition.
4. E. Balagurusamy, Numerical Methods, Tata McGraw Hill Education (2017)
5. H.S.G. Rao, Numerical Methods, IK International Publishing House (2011)
6. S.S. Sastry, Introductory methods of Numerical Analysis, PHI (2012), 5th Edition

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: BCAP–2116
Lab based on Object Oriented Programming

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Implementation of Object Oriented programming.

Bachelor of Computer Applications Semester – II
(Session 2020-21)
COURSE CODE: AECD-2161

Drug Abuse: Problem, Management and Prevention (COMPULSORY)
(Theory)

Time: 3 Hrs **Max. Marks: 50**
Theory: 40
CA: 10

Instructions for the Paper Setter

Eight questions of equal marks (8 marks each) are to be set, two in each of the four Sections (A- D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be subdivided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any Section.

UNIT-I

Prevention of Drug abuse: Role of family: Parent child relationship, Family support, Supervision, Shaping values, Active Scrutiny.

UNIT-II

School: Counselling, Teacher as role-model. Parent-teacher-Health Professional Coordination, Random testing on students.

UNIT-III

Controlling Drug Abuse: Media: Restraint on advertisements of drugs, advertisements on bad effects of drugs, Publicity and media, Campaigns against drug abuse, Educational and awareness program

UNIT-IV

Legislation: NDPs act, Statutory warnings, Policing of Borders, Checking Supply/Smuggling of Drugs, Strict enforcement of laws, Time bound trials.

References / Textbooks:

1. Ahuja, Ram (2003), *Social Problems in India*, Rawat Publication, Jaipur.
2. Extent, Pattern and Trend of Drug Use in India, Ministry of Social Justice and Empowerment, Government of India, 2004.
3. Inciardi, J.A. 1981. *The Drug Crime Connection.* Beverly Hills: Sage Publications.
4. Kapoor. T. (1985) *Drug epidemic among Indian Youth*, New Delhi: Mittal Pub.
5. Modi, Ishwar and Modi, Shalini (1997) *Drugs: Addiction and Prevention*, Jaipur: Rawat Publication.
6. National Household Survey of Alcohol and Drug abuse. (2003) New Delhi, Clinical Epidemiological Unit, All India Institute of Medical Sciences, 2004.
7. Sain, Bhim 1991, *Drug Addiction Alcoholism,* Smoking obscenity New Delhi: Mittal Publications.
8. Sandhu, Ranvinder Singh, 2009, *Drug Addiction in Punjab*: A Sociological Study. Amritsar: Guru Nanak Dev University.
9. Singh, Chandra Paul 2000. *Alcohol and Dependence among Industrial Workers*: Delhi: Shipra.
10. Sussman, S and Ames, S.L. (2008). *Drug Abuse: Concepts, Prevention and Cessation,* Cambridge University Press.

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAL–3111
COMPUTER ARCHITECTURE

Course Outcomes:
After passing course the student will be able to:

CO1: Understand register and its micro-operations, computer instructions and basic design of computer.

CO2: Gain knowledge of various instruction formats and addressing modes.

CO3: Have understanding of memory organization and design.

CO4: Have understanding of I/O organization, Pipeline and vector processing.

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAL–3111
COMPUTER ARCHITECTURE

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks(12 Marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT-I

Information Representation: Register Transfer, Various Registers, Implementing Common Bus Using Multiplexers: Logical; Arithmetic & Shift Micro-operations.

Basic Computer Design Instruction Codes, Interfacing various Registers, Computer Instructions, Timing Signals, Instruction Cycle, Design of a Basic Computer.

UNIT-II

CPU Design Stack Organized CPU, Instruction Formats, Addressing Modes, Program Control, Hardwired & Microprogrammed (Wilhe's Design) Control Unit.

UNIT-III

Memory Organization Memory Hierarchy, Designs & Concepts of Main Memory, Auxiliary Memory, Associative Memory, Cache and Virtual Memory.

UNIT-IV

I/O Organization I/O Interface, Modes of Transfer, Program Interrupt, DMA & I/O Processor.

Pipeline & Vector Processing Parallel Processing Pipelining, Parallel & Distributed Computers, SISD,SIMD & MISD, MIMD Machines, Vector Processing.

References/Textbooks:

1. Morris M. Mano, Computer System Architectue, Prentice Hall, 1992.

2. J.P. Hayes, Computer Architecture and Organization, McGraw Hill, 1998.

3. J.L. Hennessy D.A Patterson, and D. Goldberg, Computer Architecture A Quantitative Approach, Pearson Education Asia, 2006.

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAL–3112
DATABASE MANAGEMENT SYSTEM

Course Outcomes:
After passing course the student will be able to:

CO1: Understand data, database and database models.

CO2: Gain knowledge of normalization and transaction control.

CO3: Gain knowledge of core database language-SQL.

CO4: Have a basic understanding of Big-data and NoSQL.

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAL–3112
DATABASE MANAGEMENT SYSTEM

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks(12 Marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT-I

Introduction to Data, Field, Record, File, Database, Database management system. Structure of database system, Advantages and Disadvantages, levels of database system, Relational model, Hierarchical model, Network model, comparison of models, E-R diagram, different keys used in a relational system, DBA, responsibilities of DBA.

UNIT-II

Codd's Rules, Relational Algebra, Relational Calculus - Domain and Tuple relational calculus, Query Processing and Optimization.

UNIT-III

Introduction to normalization – need and advantages of normalization, INF, 2NF, 3NF, BCNF, 4NF and 5NF, Introduction to transaction management – ACID Properties, concurrency control and its management, protection, security, recovery of database.

UNIT-IV

SQL: Introduction to SQL–DDL, DML, DCL, Join methods & sub query, Union Intersection, Minus, Built in Functions, Views, Security amongst users, sequences, Indexing,

Introduction to PL/SQL: Cursors – Implicit and Explicit, Procedures, Functions, Packages, Database Triggers.

Big Data: Introduction to Big Data and Analytics, Introduction to NoSQL.

References/Textbooks:

1. *C. J. Date, An Introduction to Database Systems, Pearson Education 2000.*
2. *H. F. Korth & Silverschatz, A., Database System Concepts, Tata McGraw Hill, 2010.*

3. *Elmasri & Navathe, Fundamentals of Database Systems, Addison-Wesley, 2011.*
4. *Hoffer, Prescott, Mcfadden, Modern Database Management, Paperback International, 2012.*
5. *Martin Gruber, Understanding SQL, BPB Publication, 1994.*
6. *Shashank Tiwari, Professional NOSQL, Wiley, 2015.*

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAL–3113
COMPUTATIONAL PROBLEM SOLVING USING PYTHON

Course Outcomes:

After passing course the student will be able to:

CO1: Understand formulation of algorithms and programs for problem solving.

CO2: Gain understanding of various programming constructs like data types, operators, string processing and control structures.

CO3: Have knowledge of object oriented programming paradigm.

CO4: Have understanding of file handling, exception handling and SQLite database connectivity in python.

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAL–3113
COMPUTATIONAL PROBLEM SOLVING USING PYTHON

Max. Marks: 75
Theory: 60
CA: 15

Examination Time: 3 Hrs

Instructions for Paper Setter -

Eight questions of equal marks(12 Marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT-I

Introduction to Python: Process of Computational Problem Solving, Python Programming Language

Data and Expressions: Literals, Variables and Identifiers, Operators, Expressions, Statements and Data Types

Control Structures: Boolean Expressions (Conditions), Logical Operators, Selection Control, Nested conditions, Debugging

UNIT-II

Lists: List Structures, Lists (Sequences) in Python, Iterating Over Lists (Sequences) in Python

Dictionaries: Dictionaries and Files, Looping and dictionaries, Advanced text parsing

Iteration: While statement, Definite loops using For, Loop Patterns, Recursive Functions, Recursive Problem Solving, Iteration vs. Recursion

UNIT-III

Functions: Fundamental Concepts, Program Routines, Flow of Execution, Parameters & Arguments

Files: Opening Files, Using Text Files, String Processing, Exception Handling

UNIT-IV

Objects and Their Use: Introduction to Object Oriented Programming

Modular Design: Modules, Top-Down Design, Python Modules

Using Databases and SQL: Database Concepts, SQLite Manager Firefox Add-on, SQL basics summary, basic Data Modeling, Programming with multiple tables.

References/Textbooks:

1. Charles Severance, Python for Informatics, Version 0.0.7.
2. Charles Dierbach, Introduction to Computer Science Using Python: A Computational Problem-Solving Focus, Wiley Publications, 2012.
3. Guttag John V, Introduction To Computation And Programming Using Python, PHI, 2014.
4. Jeeva Jose and Sojan P. Lal, Introduction to Computating & Problem Solving Through Python, Khanna Publishers, 2015.
5. Mark J. Guzdial, Introduction to Computing and Programming in Python, Pearson Education, 2015.
6. Kenneth Lambert, Fundamentals of Python, Course Technology, Cengage Learning, 2015
7. Mark Lutz, Learning Python, O'Reilly Media, 2013

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAP–3114
PRACTICAL LAB - PYTHON

Max. Marks: 50
Practical: 40
CA: 10

Examination Time: 3 Hrs

Lab Based on Python Programming

Bachelor of Computer Applications Semester – III
(Session 2020-21)
COURSE CODE:BCAP–3115
PRACTICAL LAB - ORACLE

Max. Marks: 25
Practical: 20
CA: 5

Examination Time: 3 Hrs

Lab Based on SQL and PL/SQL

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL–4111
DATA STRUCTURES

Course Outcomes:

After passing course the student will be able to:

CO1: Comprehend various sorting and searching algorithms.

CO2: Implement the basic data structures and solve problems using fundamental algorithms.

CO3: Analyze complexity of algorithms to determine their efficiency.

CO4: Evaluate and choose adequate data structures to solve real world problems.

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL–4111
DATA STRUCTURES

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT-I

Basic Data Structure: Introduction to elementary Data Organization, Common Operation on Data Structures, Algorithm Complexity, Big O Notation, Time – Space tradeoff between Algorithms.

Arrays: Array Defined, Representing Arrays in Memory, Various Operations on Linear Arrays, Multidimensional Arrays.

UNIT-II

Sorting and Searching: Sorting Algorithms, Bubble Sort, Insertion Sort, Selection Sort, Merge Sort, Searching Algorithms, Linear Search and Binary Search.

Hashing: Hash Functions, Division Method, Mid-Square Method, Folding Method.

Linked Lists: Types of Linked Lists, Representing Linked Lists in Memory, Advantages of using Linked Lists over Arrays, Various Operations on Linked Lists.

UNIT-III

Stacks: Description of STACK structure, Implementation of Stack using Arrays and Linked Lists, Applications of Stacks – Converting Arithmetic expression from infix notation to polish and their subsequent evaluation, Quicksort Technique to sort an array.

Queues: Description of queue structure, Implementation of queue using arrays and linked lists, Description of priorities of queues, Dequeues.

UNIT-IV

Trees: Description of Tree Structure and its Terminology, Binary Trees and Binary Search Trees and their representation in Memory, Heapsort.

Graphs: Description of Graph Structure, Implement Graphs in Memory using Adjacency

Matrix, Path Matrix, graph traversal techniques - DFS, BFS.

References / Textbooks:

1. Seymour Lipschutz, Data Structures with C (Schaum's Outline Series), McGraw Hill Education (2017), 1st Edition
2. Reema Thareja, Data Structures Using C, Oxford Publication (2014), 2nd Edition
3. Sahni Horowitz, Fundamentals of Data Strucetures in C (2008), 2nd Edition
4. Narasimha Karumanchi, Data Structures and Algorithms made easy, Careermonk Publications (2016), 5th Edition
5. S.K. Srivastava and Deepali Srivastava, Data Structures through C, BPB Publications (2004)
6. Yedidyah Langsam, Augestein and Tanenbaum, Data Structures using C and C++, Pearson Education India (2015), 2nd Edition

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL–4112
INFORMATION SYSTEMS

Course Outcomes:

After passing course the student will be able to:

CO1: Identify the impact of information in decision making of an organization.

CO2: Comprehend various methods for capturing and accessing information including online access.

CO3: Comprehend various types of Information Systems - TPS, MIS, OAS and DSS.

CO4: Identify the role of Information System in organizations: Accounting Information systems, Inventory control systems & Marketing systems.

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL–4112
INFORMATION SYSTEMS

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT - I

Basic Terminology: Systems, Data, Information, Knowledge, Database and Database Management System.

Capturing of Information, sources of information, online access and capture.

UNIT - II

Types of systems, Introduction to Information system and its types.

Technologies for Information System: Latest trends in Hardware and Software.

Development life cycle of Information system.

UNIT - III

Types of Decisions: Structured, Unstructured and Semi Structured, Decision Support System (DSS), Transaction processing systems (TPS), office Automation systems (OAS).

UNIT - IV

Management Information System (MIS) and Expert System.

Case studies of the Information System: Accounting Information systems, Inventory control systems & Marketing systems.

References / Textbooks:

1. Mohammad Azam, Management Information Systems, Tata McGraw Hill Education (2012).
2. Nagpal D.P., Textbook on Management Information System, S.Chand & Company (2011).
3. R. Kelly, Rainer and Casey G. Cegielski, Introduction to Information Systems, Wiley (2015), 4th Edition
4. C. Laudon Kenneth and P. Laudon Jane, Management Information System, Pearson Education (2018), 15th Edition.
5. Brien, Marakas and Behl, Management Information Systems, McGraw Hill Education (2017), 10th Edition
6. Suman Mann Seema Shokeen, Pooja Singh, Information Systems, Dreamtech Press (2020)

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL-4113
INTERNET APPLICATIONS

Course Outcomes:

After passing course the student will be able to:

CO1: Comprehend basics of internet and its working.

CO2: Apply the concepts for better e-mail management.

CO3: Comprehend different Internet protocols and search engines.

CO4: Apply basic web designing technologies to design webpage.

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL-4113
INTERNET APPLICATIONS

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT-I

Introduction: About Internet and its working, Business use of Internet, services offered by Internet, evaluation of internet, internet service provider (ISP), windows environment for dial up networking (connecting to internet), audio on Internet, Internet addressing (DNS) and IP addresses).

E–Mail Basics: Introduction, Advantage and disadvantage, structure of an e–mail message, working of e–mail (sending and receiving messages), managing e–mail (creating new folder, deleting messages, forwarding messages, filtering messages).

UNIT-II

Internet Protocol: Introduction, file transfer protocol (FTP), Gopher, Telnet, other protocols like HTTP and TCP/IP.

WWW: Introduction, working of WWW, Web browsing (opening, viewing, saving and printing a web page and bookmark).

UNIT-III

Web Designing: HTML – Elements, Attributes, Formatting, Paragraphs, Links, Lists, Tables, Images, Frames, Forms.

CSS – Types, Syntax, Colors, Background, Box model, Fonts, Alignment, CSS Links.

Javascript – Syntax, Operators, Data-Types, Function, Array.

UNIT-IV

Search Engine: About search engine, component of search engine, working of search engine, difference between search engine and web directory.

Intranet and Extranet: Introduction, application of intranet, business value of intranet, working of intranet, role of extranet, working of extranet, difference between intranet and extranet.

References / Textbooks:

1. Anshuman Sharma, Fundamentals of Internaet Applications, Lakhanpal Publications (2016)
2. Ikvinderpal Singh, Internet Applications, Khanna Book Publishing Company (2011), 1st Edition
3. P. Rizwan Ahmed, Internet & its Applications, Margham Publications (2013)
4. Douglas E. Corner, Computer Networks and Internet with Internet Applications, Pearson (2008), 4th Edition
5. Satish Jain/Vineeta Pillai, Wireless Communication & Networking made Simple, BPB Publishers (2007)
6. Laura Lerney, Rafe Colburn, Jennifer Kyrnin, Mastering HTML, CSS & Javascript Web Publishing, BPB Publishers (2016), 1st Edition

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL-4114
FOUNDATION OF DATA SCIENCE

Course Outcomes:

After passing course the student will be able to:

CO1: Comprehend basic concepts of Data Science along with its components and process.

CO2: Analyze different application areas and challenges of data science.

CO3: Interpret various data collection tools .

CO4: Comprehend various types of data analytics.

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAL-4114
FOUNDATION OF DATA SCIENCE

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section

UNIT-I

Meaning, Evolution of Data science, Need of Data Science, Components of Data Science, Data Science process.

Difference between data science and business intelligence.

UNIT- II

Application Areas and Challenges in Data Science . Job Roles in Data Science .

Domain Data Analysis: Exploratory and Confirmatory data analysis.

UNIT-III

Data Collection and Data Analytics.

Data Collection sources, Data collection methods – Primary data collection methods and Secondary data collection methods.

UNIT-IV

Data Collection Tools – online and offline.

Understanding Data Analytics: Need, Characteristics.

Types: Descriptive. Predictive, Diagnostic, Prescriptive

References / Textbooks:

1. Qurban A Memon, Shakeel Ahmed, Data Science: Theory, Analysis and Applications, CRC Press (2019), 1st edition.
2. Ulrika Jagare, Data Science for Dummies, Wiley (2019)
3. Joel Grus, Data Science from Scratch, O'Reilly (2015), 1st Edition
4. Pulkit Bansal, Data Science Uncovering the Reality, Notion Press (2020), 1st Edition
5. Davy Cielen, Arno D.B.Meysman, Mohamed Ali, Introducing Data Science: Big Data, Machine Learning, Dreamtech Press (2016)
6. Roger Peng, Elizabeth Matsui, The Art of Data Science, Lulu.com (2016)
7. Ramesh Sharda, Dursun Delen and Efraim Turban, Business Intelligence, Analytics and Data Science: A Managerial Perspective, Pearson Education (2019), 4th Edition

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAP–4115
LAB BASED ON DATA STRUCTURES

Examination Time: 3 Hrs

Max. Marks: 50
Practical: 40
CA: 10

Lab based on Data Structures using C / C ++

Bachelor of Computer Applications Semester – IV
(Session 2020-21)
COURSE CODE: BCAP–4116
LAB BASED ON WEB DESIGNING

Examination Time: 3 Hrs

Max. Marks: 50
Practical: 40
CA: 10

Lab Based on Web Designing and use of Internet

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL-5111
COMPUTER NETWORKS

Course Outcomes:
After passing course the student will be able to:

CO1: Describe the functions of each layer in OSI and TCP/IP model.

CO2: Understand the types of transmission media with real time applications

CO3: Describe the Data Link layer and Network layer design issues.

CO4: Explain the functions of Transport layer and Application layer protocols.

CO5: Have a basic knowledge of the use of cryptography and network security.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL-5111
COMPUTER NETWORKS

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks(12 Marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT – I

Basic concepts of Computer Networks, Basic Components of a Network, Network types and topologies. OSI Reference Model, TCP/IP Model, Comparison between TCP/IP and OSI model,

Transmission Media: Coaxial cable, Twisted pair cable, Fiber optics & Satellites.

UNIT – II

Network Devices - Hub, Switch, Repeaters, Bridges, Routers, Gateways.

Introduction to Analog and Digital Transmission: Telephone system, Modems, Types of modems, pulse code modulation. Multiplexing and its types, Circuit Switching, Packet Switching, Message Switching, ISDN service transmission.

UNIT - III

Data Link Layer Design Issues: Framing, Error Control, Flow Control, Error Detection & Correction, Media Access Protocols: ALOHA, CSMA, CSMA/CD, CSMA/CA. IEEE standards 802: Token Bus, Token Ring, FDDI.

Design Issues of Network Layer: Routing, IPv4: Notation, Classful addressing, Header Format, IPv6 addressing.

UNIT – IV

Design issues of Transport Layer: TCP, UDP

Network Security and Privacy: Brief Introduction to Cryptography.

Network Services: File transfer, Access & Management, Electronic Mail, Remote login

References/Textbooks:

1. Tanenbaum , A.S., Computer Networks, Prentice Hall, 2010.

2. Stallings, W., Local Networks: An Introduction: Macmillan Publishing Co, 1990.

3. Stallings W., Data and Computer Communications, Prentice Hall, 2011.

4. Forouzan B., Data Communications and networking, McGraw Hill, 2007.

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL-5112
WEB TECHNOLOGIES

Course Outcomes:
After passing course the student will be able to:

CO1: Understand the basics of websites and use of different markup languages.

CO2: Gain knowledge of different client side technologies.

CO3: Develop single page application through React.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL-5112
WEB TECHNOLOGIES

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 Marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT I

Web Essentials – Client/Server Architecture, Web Server, Webpage, Website, Internet, Protocol, OSI model, IP Addresses, Port, HTTP Method, HTTP Response/Request, HTTPS, URL, Browser Architecture, E-mail Protocols, World Wide Web, DNS.

HTML – Basics, Program Structure, Headings, Paragraph, Styling, Formatting, Hyperlink, Image, Table, List, Frame, Block, Entities, Form, Form Elements, Introduction To XHTML.

CSS – Types, Selector, Colors, Background, Box Model, Text, Font, Display, Position, Float, Clear, Rounded Corners.

UNIT - II

Javascript Language – Basics, Features, Advantages, Limitations, Types, Basics, Functions, Control Statement, Arrays, JavaScript Objects, Host Objects.

DOM – Introduction, Methods, Accessing HTML and CSS, Events, Event Listener, Nodes and Collection.

BOM – Window, Screen, History, Navigation.

UNIT – III

ES6 – Variables, Arrow functions, Class and Inheritance.

Introduction to React - Render HTML, JSX.

React Components – Web component, Class, Function, Constructor, nested Component.

UNIT IV

Data Handling – Props, Props Validation, State, Fetching Data through API.

Lifecycle of React Components, Form Handling in React, Event Handling in React, React Sass.

References/Textbooks:

1. Jeffery C Jackson, Web Technology- A Computer Science perspective, Pearson Education, 2007.

2. Chris Bates, Web Programming- Building Internet Applications, Wiley India, 2006.

3. Achyut S Godbole and AtulKahate, Web technologies, Tata McGraw Hill, 2002.

4. Uttam K Roy, Web Technologies, Oxford University Press, 2010.

5. Kirupa Chinnathambi, Learning React, Addison-Wesley Professional, 2019.

6. Alex Banks, Eve Porcello, Learning React: Functional Web Development with React and Redux, O'Reilly Media, 2017.

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL - 5113
OPERATING SYSTEM

Course Outcomes:
After passing course the student will be able to:

CO1: Describe, contrast and compare different types of Operating System.

CO2: Understand the process management policies and CPU scheduling.

CO3: Describe and analyze the memory management and its allocation policies.

CO4: Gain knowledge of operating system concepts that includes virtual memory, mutual exclusion algorithms and deadlock handling.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL-5113
OPEARTING SYSTEM

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 Marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT – I

Introduction: Definition, Batch Processing, Multi programming, Time Sharing Systems, Multitasking, multiprocessing, Parallel Systems, Distributed Systems, Real–time Systems.

Processes: Process Concepts, Process Scheduling, Threads, System Calls.

UNIT - II

CPU–Scheduling: Basic concepts, Scheduling Criteria, Scheduling Algorithms, Algorithm Evaluation: Response Time, Turnaround Time, Waiting Time, Throughput.

Process Synchronization: Critical-section problem, semaphores and its Types (Binary and Counting), Classical problems of synchronization and their solutions.

UNIT – III

Deadlocks: System Model, Deadlock characterization, Methods for handing deadlocks, Deadlocks Prevention, Deadlock Avoidance, Deadlock Detection, Recovery from Deadlock, Approach to Deadlock handling.

Memory Management: Background, Logical v/s Physical Address Space, Swapping, Continuous Allocation, Paging, Segmentation.

UNIT – IV

Virtual Memory: Background, Page Fault, Demand Paging, Page Replacement, Page Replacement Algorithms, Thrashing.

Secondary Storage Structures: Disk structures, Disk scheduling.

References/Textbooks:

1. Avi Silberschatz, Peter Baer Galvin, Greg Gagne, Operating System Concepts, Wiley, 2013.

2. Charles Crowley, Operating Systems: A Design-Oriented Approach, Tata McGraw Hill, 2001.

3. Deitel, An Introduction to Operating Systems, Second Edition, Addison Wesley, 1990.

4. William Stallings, Operating Systems: Internals and Design Principles, Pearson Education Limited, 2014.

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL-5114
JAVA PROGRAMMING

Course Outcomes:
After passing this course the student will be able to:

CO1: Understand the basic fundamentals of Java programming.

CO2: Gain knowledge of object oriented concepts to model real world problems.

CO3: Have knowledge of packages, multithreading and Exception handling.

CO4: Demonstrate the concept of file handling and Applets.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAL-5114
JAVA PROGRAMMING

Examination Time: 3 Hrs

Max. Marks: 75
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 Marks each)are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT-I

Introduction to Java Programming: Features, Object Orientation Concepts, Java Virtual Machine, Data Types, Operators, Control Structures.

UNIT-II

Introduction to OOPS: Classes & Methods, Constructors, Inheritance& Polymorphism

UNIT-III

Packages & Interfaces, Multithreading in Java, Exception Handling.

UNIT-IV

I/O Stream Classes & File Handling.

Applets: Applet basics, Applet Life Cycle, Applet Display, Repaint, Parameter Passing.

References/Textbooks:

1. Hurbert Schildt, Java The Complete Reference, Tata MacGraw Hill, 2014.

2. Y. Daniel Liang, Introduction to Java Programming, Pearsons Publications, 2015.

3. Jon Duckett, Beginning Web Programming with HTML, XHTML, and CSS, John Wiley & Sons, 2004.

4. Thomas A. Powell, HTML & CSS: The Complete Reference, McGraw-Hill, 2010.

Note: The latest editions of the books should be followed.

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAP-5115
LAB BASED ON JAVA PROGRAMMING

Examination Time: 3 Hrs

Max. Marks: 50
Practical: 40
CA: 10

Lab Based on JAVA Programming

Bachelor of Computer Applications Semester – V
(Session 2020-21)
COURSE CODE: BCAP-5116
LAB BASED ON WEB TECHNOLOGIES

Examination Time: 3 Hrs

Max. Marks: 50
Practical: 40
CA: 10

Lab Based on Web Technologies

Bachelor of Computer Applications Semester – VI
(Session 2020-21)
COURSE CODE: BCAL - 6111
COMPUTER GRAPHICS

Course Outcomes:

After passing this course the student will be able to:

CO1: Comprehend the background mechanism involved in display devices like CRT, LCD, LED, etc.

CO2: Comprehend basic concepts involved in drawing basic shapes.

CO3: Implement various algorithms to scan, convert the basic geometrical primitives, transformations, Area filling, clipping, etc.

CO4: Identify the importance of viewing and projections.

Bachelor of Computer Applications Semester – VI
(Session 2020-21)
COURSE CODE: BCAL - 6111
COMPUTER GRAPHICS

Examination Time: 3 Hrs **Max. Marks: 75**
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT – I

Overview of Graphics System: Computer Graphics and their applications.

Display Devices: CRT Monitors (Random Scan and Raster Scan, DVST, Plasma – Panel Display, LED and LCD Monitors, Virtual Reality and Workstation.

UNIT – II

Elementary Drawing: Points and various line drawing Algorithms and their comparisons. Circle Generating Algorithms, Algorithms for Ellipse, Arc and Sector.

UNIT – III

Two Dimensional Transformations: Basic Transformations - Translation, Rotation, Scaling, Reflection and Shearing. Matrix representation of Basic Transformations and Homogenous Coordinates.

Composite Transformations: Windowing and Clipping. Windowing Concepts, Clipping and its Algorithms, Window–to–View Port Transformations.

UNIT - IV

Three Dimensional concepts: 3D Coordinate Systems, 3D Transformations - Translation, Rotation, Scaling, Reflection and Shearing,

Projection: Parallel Projections, Perspective Projection, Vanishing Point, View Confusion and Topological Distortion.

References / Textbooks:

1. Hearn D, Baker P, Computer Graphics, PHI Easter Economy (2002), 2nd Edition.
2. Zhigang Xiang, Plastock R, Kalley G, Computer Graphics, McGraw Hill Education (2006), 2nd Edition.
3. Rajesh K. Maurya, Computer Graphics with Virtual Reality System, Wiley (2018), 3rd Edition
4. Udit Aggarwal, Computer Graphics, SK Katria and Sons (2013), Reprint 2013 Edition
5. Padeep K. Bhatia, Computer Graphics, Dreamtech Press (2019)
6. Andries Van Dam, Foley, Steven, John, Computer Graphics Principles and Practice, Peson Education India (2002), 2nd Edition

Bachelor of Computer Applications Semester – VI
(Session 2020-21)
COURSE CODE: BCAL - 6112
SOFTWARE ENGINEERING

Course Outcomes:

After passing course the student will be able to:

CO1: identify and evaluate various process model used for development of software.

CO2: Analyze gathered data to form requirement specifications.

CO3: Design modular and structured design of a system.

CO4: Identify various documentation involved in different phases of system development.

CO5: Apply testing techniques on basic building blocks and control structure.

CO6: Comprehend activities involved in software project management.

Bachelor of Computer Applications Semester – VI
(Session 2020-21)
COURSE CODE: BCAL - 6112
SOFTWARE ENGINEERING

Examination Time: 3 Hrs **Max. Marks: 75**
Theory: 60
CA: 15

Instructions for Paper Setter -

Eight questions of equal marks (12 marks each) are to set, two in each of the four sections (A-D). Questions of Sections A-D should be set from Units I-IV of the syllabus respectively. Questions may be divided into parts (not exceeding four). Candidates are required to attempt five questions, selecting at least one question from each section. The fifth question may be attempted from any section.

UNIT – I

Introduction to Software: Definition, Software characteristics, Software Components, Software Applications.

Introduction to Software Engineering: Definition, Software Engineering Paradigms, Waterfall Model, Prototyping Model, Incremental Model, Spiral Model.

UNIT – II

Requirement, Analysis and Specifications – Problem Analysis, Requirement Gathering Tools (Questionnaire, Interview, Group Discussion, Observation), SRS Document and its Characteristics, Structured Analysis: Data Flow Diagram, Data Dictionaries.

Software Design – Characteristics, Structure Chart, Coupling, Cohesion, Functional Independence.

UNIT – III

Project Management – SPMP Document, Size Estimation (LOC, Function Point), COCOMO (Basic, Intermediate and Complete COCOMO), Effort Estimation, Development Time Estimation, Project Scheduling (Work Breakdown Structure, Activity Network, Critical Path Method, Gantt Chart, PERT Chart), Staffing.

Risk management and Control, software Maintenance and its types, Software Reuse, Software Reliability.

UNIT – IV

Coding– Coding Standards and Guidelines, Code Walkthrough, Code Inspection.

Testing - Test Case Design, Unit Testing, Black Box Testing (Equivalence Class Partitioning, Boundary Value Analysis), White Box Testing (Statement, Branch, Condition, Path Coverage), Cyclomatic Complexity, Integration Testing, System Testing (Alpha, Beta, Acceptance), Validation And Verification, Performance Testing.

References / Textbooks:

1. Roger S. Pressman, Software Engineering, McGraw-Hill series (2014) , 8th Edition.
2. Pankaj Jalote, A concise introduction to Software Engineering, Wiley (2008).
3. Rajib Mall, Fundamentals of Software Engineering, PHI Learning (2018), 5th Revised Edition
4. Kogent Learning Solutions Inc., Software Engineering, Dreamtech Press (2012)
5. Bruce R.Maxim, Roger S. Pressman, Software Engineering: A Practioner's Approach, McGraw Hill Education (2019), Eighth edition
6. David A. Gustafson, Schaum's Outline of Software Engineering, McGraw Hill (2020), 1st Edition

Bachelor of Computer Applications Semester – VI
(Session 2020-21)
COURSE CODE: BCAP - 6113
LAB BASED ON COMPUTER GRAPHICS

Max. Marks: 50
Practical: 40
CA: 10

Examination Time: 3 Hrs

Lab Based on Applications of Computer Graphics in C/C++

Bachelor of Computer Applications Semester – VI
(Session 2020-21)
COURSE CODE: BCAP - 6114
PROJECT

Course Outcomes:
After passing this course the student will be able to:

CO1: Apply software engineering paradigms like Process Model, Analysis, Design, Testing, etc.

CO2: Work within defined time and resource constraints while developing real world application.

CO3: Address the Real World Problems and find the required solution.

CO4: Demonstrate an ability to work in teams and manage the conduct of the research study.

CO5: Formulate and propose a plan for creating a solution.

Bachelor of Computer Applications Semester – VI
(Session 2020-21)
COURSE CODE: BCAP - 6114
PROJECT

Examination Time: 3 Hrs

Max. Marks: 300
Practical: 240
CA: 60

General Instructions:

1. A software module based on the work done in the entire course is to be developed.

2. The soft copy of the module shall be submitted to the College/Institute till April 5 of the respective semester.

3. The software module shall be developed in groups, consisting of at most two students in a group.

4. The respective college shall depute guide(s)/supervisor(s) under whose supervision the software module shall be developed. The guide/supervisor shall clarify that the work done is original & authenticated. The certificate found to be incorrect at any stage shall attract the proceedings against all the stakeholders, as per rules.

5. The evaluation of the module shall be done as per the common ordinance of UG/PG w.e.f. 2012–2013 under semester system.