Exam Code: 218501 (20) Paper Code: 1333

Programme: Master of Vocation (Animation and VFX) Semester-I

Course Title: Fundamentals of Design and Animation

Course Code: MVAL-1111

Time Allowed: 3 Hours

Max Marks: 80

Attempt Five questions in all selecting at least one from each section. Fifth question can be attempted from any section. Each question carries equal (16) marks.

Section -I

- 1. Explain what are Raster and Vector softwares with examples.
- 2. What is stop motion animation explain different types with examples. 2. Explain primary, secondry and teritory Coloring Color whete.
 - 3. Explain the Elements of Design in detail.
 - Explain the any five graphic formats (Video or Image) with Examples.

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Section -III

- 5. Write an essay on history of animation with special emphasis on Walt Disney and his contribution.
- What is stop motion animation explain different types with examples.

Section -IV

 Explain with example the difference in the animation principles namely
Sollow through (Overlapping estimation)

a.) Follow through / Overlapping action

and

b.) Secondary action

8. Explain the Straight ahead and Pose to Pose action.

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Exam Code: 218501 (20) Paper Code: 1334

Programme: Master of Vocation (Animation and VFX) Semester-I

Course Title: Foundation Course on Animation

Course Code: MVAM-1112

Time Allowed: 3 Hours

Max Marks: 40

Note: Candidates are required to attempt five questions in all, selecting at least one question from each section. The fifth question may be attempted from any section. Each question carries (8) marks.

Section-A

- 1. Explain the various mediums used for Drawing?
- 2. Explain the following:
 - a) Difference between Artistic and Technical Drawing
 - b) Difference between SEE and OBSERVE

Section-B

- 3. Describe the step by step to draw still life?
- What is Perspective Drawing? Write down the different types of Perspective Drawing.

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a and

Section-C

- 5. What is Human Figure Drawing? Draw a Proportion of Human Face?
- 6. What is the importance of composition in drawing?

Section-D

7. Write a short note on Rural and urban habitation.

8. Describe the basic anatomy of Birds?

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Exam Code: 218501 (20)

Paper Code: 1335

Programme: Master of Vocation (Animation and VFX) Semester-I

Course Title: Basics of Photography

Course Code: MVAM-1113

Time Allowed: 3 Hours

Max Marks: 40

Note: Candidates are required to attempt five questions in all. selecting at least one question from each section. The fifth question may be attempted from any section. Each question carries 8 marks.

Section-A

 Describe following: Adjustment of Brightness and Contrast Digital Retouching

2. Explain different features of Digital Camera?

Section-B

3. Explain different types of photography?

4. What are the different types of camera shots?

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Section-C

- 5. Describe the exposure triangle.
- 6. Explain three—point lighting used in photography?

Section-D

- 7. Describe the following:
 - a. Photo Manipulation
 - b. Image Enhancement
- Explain various types of camera angles used in photography.

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