Exam Code: 226703

Paper Code: 3269

(20)

Programme: Master of Science (Computer Science)
Semester-III

Course Title: Data Mining and Data Warehousing

Course Code: MCSL-3111

Time Allowed: 3 Hours

Max Marks: 80

Note: Attempt five questions in all, selecting at least one from each section, fifth question may be attempted from any section. Each question carries 16 marks.

# Section A

- What are the Objectives of Data Mining. What kind of Data be Mined? (8,8)
- What is Data Pre-processing? Explain the need and procedure of Data Cleaning. (8,8)

#### Section B

- Explain the differences between Operational database systems and data warehouse. (16)
- 4. Explain Data Warehouse Architecture in detail.

(16)

# Section C

5. Write notes on the following:	
(a) Classification	
(b) Association Rules	(8,8)

6. What is Clustering? Explain various Clustering methods. (6,10)

# Section D

7.	What are the Application areas and new trends	in Data
	Mining?	(16)
8.	Explain Data Mining Query Language.	(16)

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S	emester	r: III		
Course Ti	tle: Sys	tem Softv	vare	
Course	Code: I	MCSL-31	12	
Time Allowed: 3 Hou	ırs	]	Max. Marks:	80
Note:- Attempt five question from each section. Fifth question. Each question carri	estion ma	y be attemp	least one questi- sted from any	on
	Section	n A		
What is software? How different components or the components or the components of the components	can a so of system	oftware be consoftware.	ategorised? Exp	lain 16
Write short notes on:     i. Linker	ii. Co	mpiler and	Assembler	16
	Section	on B		
<ol> <li>Explain in detail the w assembler.</li> </ol>				16
4. What is a macro? How How can the concatent	can a mation of r	acro be def macro paran	ined and expandeneters be perform	ed? ned? 16
	Secti	on C		
5. What is a compiler? E	xplain di	fferent phas	ses of the compil	ler.16
6. Write a note on: i. Storage manage	ement	ii. Cross	and P-Code com	200
	Sect	ion D		
7. What is a linker? Exp detail.	lain the c	concept of d	ynamic linking i	n 16
8. Write a note on:	ance Man	agement sy	stem	
ii. Inter	active D	ebugging sy	rstem	16
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Exam Code: 226703

Paper Code: 3270

Exam Code: 226703 Paper Code: 3271 (20)

Programme: Master of Science(Computer Science) Semester-III

Course Title: Advanced Web Technologies

Course Code: MCSL-3113

Time Allowed: 3 Hours

Max Marks: 80

Note: There are eight questions in the question paper divided into four sections A-D of 16 marks each. Attempt atleast one question from each section. The fifth question may be attempted from any section.

#### Section A

- 1. What do you understand by. NET framework? Explain its components in detail. (16)
- 2. Write importance of validation controls. Explain Required field validator and Compare validator controls with examples. (16)

#### Section B

3. a) What is Image Map control? Explain it with example.

(10)

b) How can you edit title in master pages?

(6)

4. Write various ASP.NET parameters used with SQL data (16) source control. Section C 5. What are various fields used with Grid view control? Explain in detail. (16)6. Explain a) Radio button list control b) Bulleted list control with examples (16) Section D 7. How can you create data access components in ADO.NET (16) 8. Write note on the following: a) Partial page caching b) SQL cache dependencies c) Cookies d) SQL Date Source (4x4=16)

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Exam Code: 226703

(20)

Paper Code: 3272

Programme: Master of Science(Computer Science)
Semester-III

Course Title: Design and Analysis of Algorithms

Course Code: MCSL-3114

Time Allowed: 3 Hours Max Marks: 80 Note: Attempt five questions in all, selecting atleast one question from each section. Fifth question may be attempted from any section. Each question carries 16 marks.

#### Section - A

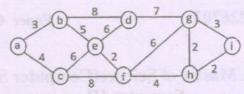
- (a) How performance of an algorithm is measured for time and space? Explain through example. (8)
- (b) What is Asymptotic Notation? How and which of these notations are used to calculate best, average and worst cases? (8)
- 2. How binary search is different from linear search? Write the binary search algorithm and compute its time complexity. (16)

#### Section - B

3. What is minimum cost spanning tree? Explain Kruskal's algorithm to obtain minimum spanning tree and apply it to following graph? (16)

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4. What is greedy method? Write an algorithm to solve single source shortest path problem using greedy method. (16)

### Section - C

- (a) Explain Multistage graph problem? (6)
   (b) Explain how to solve traveling salesman problem by method of dynamic programming and analyse the complexity of algorithm. (10)
  - 6. Write short note on(a) Binary search tree(b) 0/1 Knapsack problem (8+8=16)

# Section - D

- 7. What are the different ways in which the graph is represented in computer memory? Compare the efficiencies of BF S and DFS as searching algorithms used for graphs and trees. (16)
  - 8. Explain the following:
    (a) 4 queens problem
    (b) Hamiltonian cycles

(b) Hamiltonian cycles (8+8=16)

Exam Code: 226703

(20)

Paper Code: 3273

Programme: Master of Science(Computer Science)
Semester-III

**Course Title: Software Testing** 

Course Code: MCSL-3115

Time Allowed: 3 Hours

Max Marks: 80

Note: Candidates are required to attempt five questions, selecting at least -one question from each section. The fifth question may be attempted from any section. Each question carries 16 marks.

#### Section - I

- a. Explain Software testing as an engineering activity.
   b. Explain term metrics and quality metrics.
- Explain Role of Process in Software Quality. Explain Software Development Process.

## Section - II

- Explain White Box testing vs Black Box testing in detail along with their various types.
- 4. Explain Equivalence testing and Boundary value testing in detail. 16

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# Section — III

5.	Explain various types of UML Structural and Behavioural diagrams.  Explain Object Oriented Testing Methodologies in Company of the Company of	10
0.	Course Tille: Saftware Testing	16
	Section — IV	
7.	What do you mean Software Test Automation? are various skills required for Software	'What Test

Automation? 8. Explain the following terms: 16 a. GUI Testing

b. Regression Testing

c. Scenario Testing

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